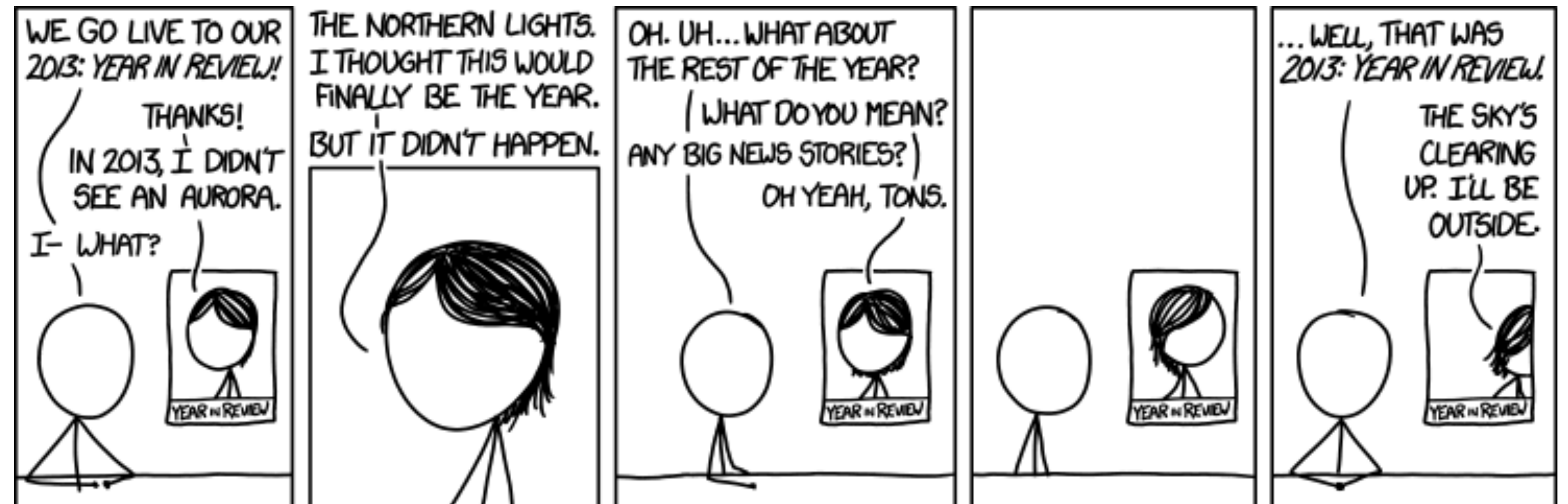


# CS-5630 / CS-6630 Visualization

## Best Projects, Review

Alexander Lex  
[alex@sci.utah.edu](mailto:alex@sci.utah.edu)



# Best Projects

# The Process

Each TA nominates 4-5 of her/his projects

All TAs meet, watch all videos, play with all tools, and discuss which ones get a nomination

Top three:

Each TA casts three votes towards his favorite projects

# The Results

A first, a second, and a third place!

Chocolate for everyone + 120% of points

5 Runner-Ups

110% of points

For all: listed in “Hall of Fame” on website



# The Runner-Ups

In no particular Order

# startupUIS

Yaodong Zhao, Lin Jia, Joris Gahéry

<https://linjia00.github.io/2017-dataviscourse-project/>

<https://www.youtube.com/watch?v=SM4mKZPkmG8&feature=youtu.be>

# TED talks trend visualization

Hsuan Lee, Chien-Wei Sun

<https://cwkenwaysun.github.io/TEDmap/>

<https://www.youtube.com/watch?v=cPfT3kulSxQ&feature=youtu.be>

# Ray Tracker

Justin Jensen, Nathan Morrical

<http://www.cs.utah.edu/~natevm/courses/cs6630/RayTracker/>  
<https://youtu.be/uq-jAYR3S-8>

# Visualizing Consumer Complaints

Madhur Pandey, Shlok Patel

<https://madhur12.github.io/Visualizing-Consumer-Complaints/>

<https://www.youtube.com/watch?v=PDTcJAInNc&feature=youtu.be>

# Soccer Stats

Sravan Kumar Neerati, Sreekanth Reddy Konda

<https://meerkat3.github.io/SoccerStats/>

<https://www.youtube.com/watch?v=CwiXTO2Albk>

**#3**

# Spotify Dashboard

Maks Cegielski-Johnson, Jake Pitkin, Jackson Stafford

<https://makscj.github.io/visualization-project/>

<https://goo.gl/kmhNPE>



**#2**

# A mirror of history

Yuwei Wang, Yanqing Peng

<https://uvril.github.io/VisProject/>

<https://www.youtube.com/watch?v=RU9SZgfIXg&feature=youtu.be>

**#1**

# Visualization for Flight Punctuality of United States

Zhi Wang, Run Li, Yulong Liang

<https://leong1016.github.io/>

<https://www.youtube.com/watch?v=VfQW8zOnrNk&feature=youtu.be>

# Recap

# Course Components

Theory

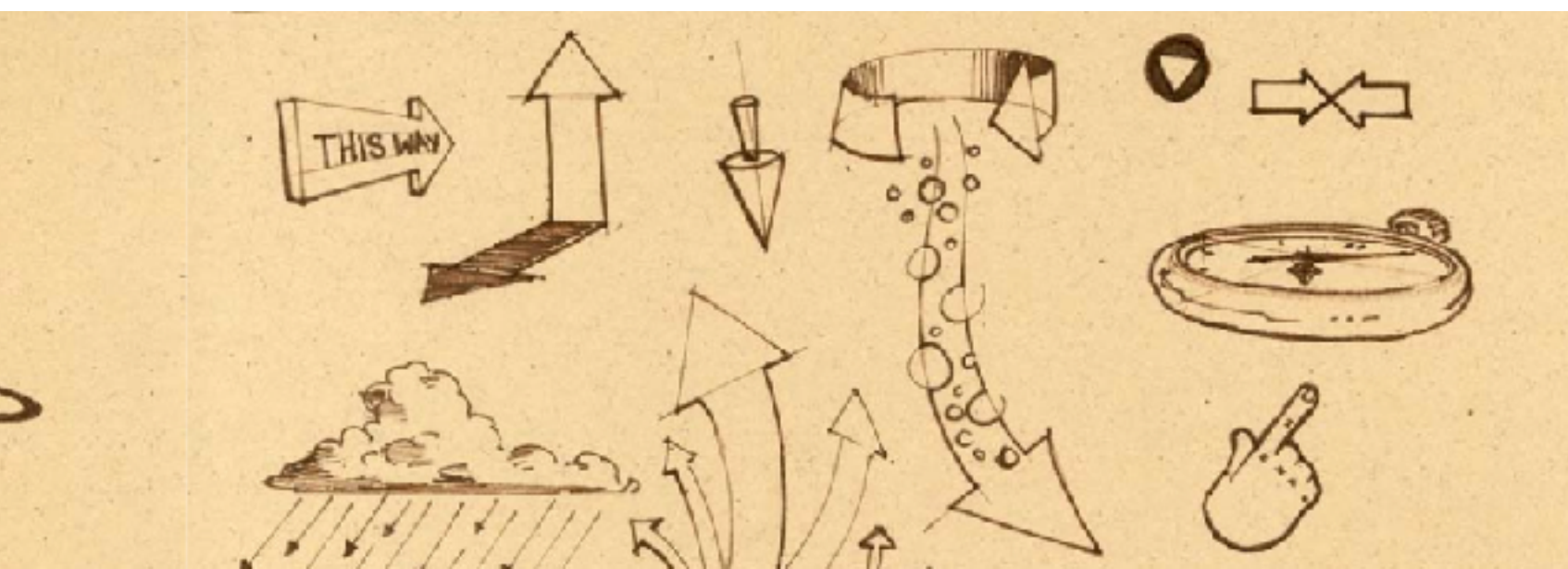
Lecture  
Reading  
Discussion

Design Lectures  
Design Critiques  
Exercises

Labs  
D3 reading  
Self-study  
Office hours

Design Skills

Coding Skills



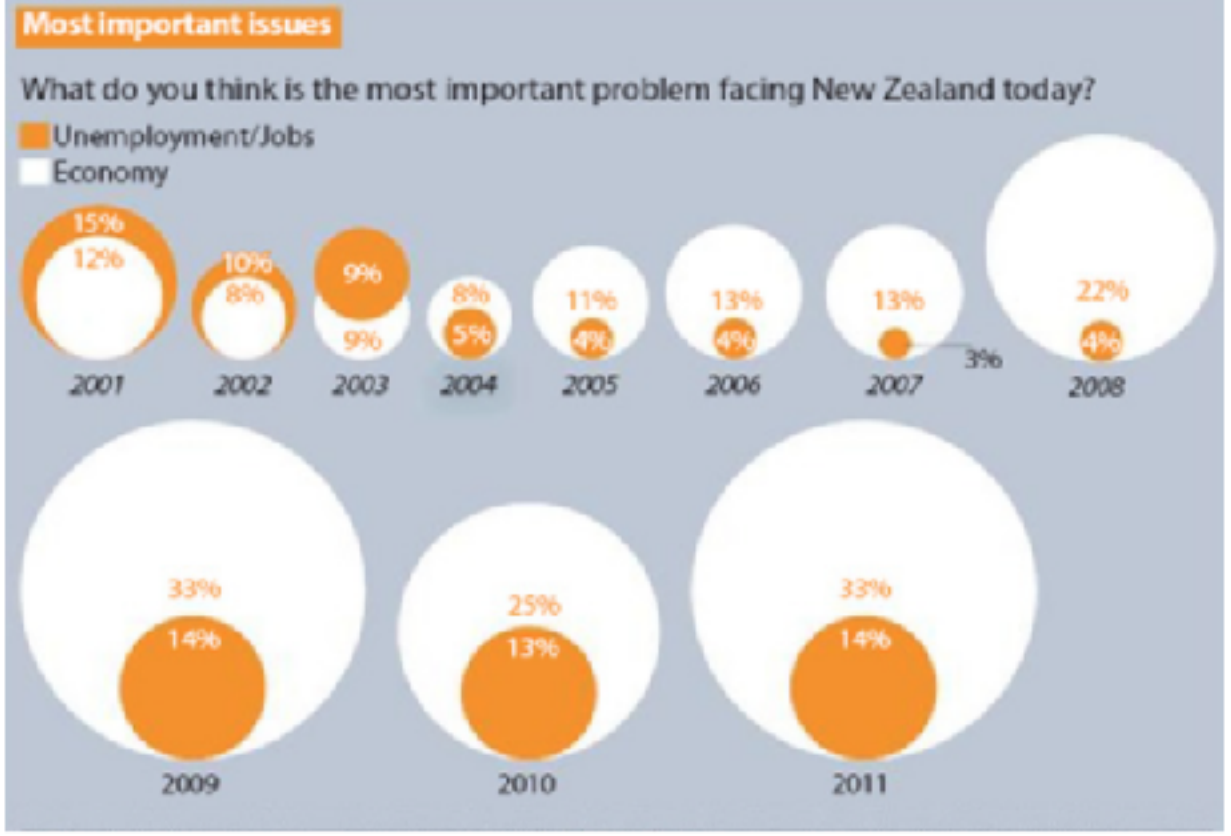
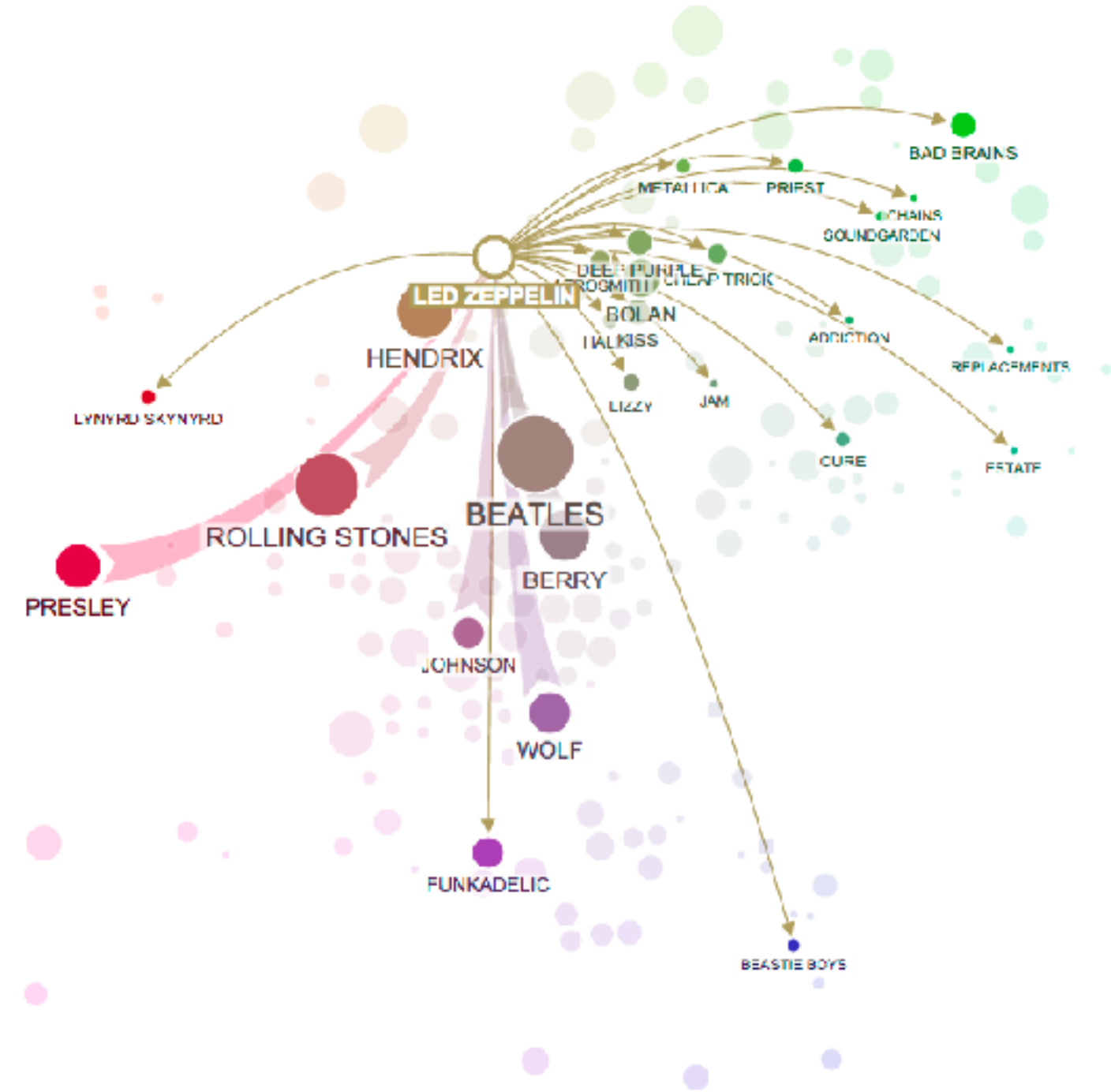
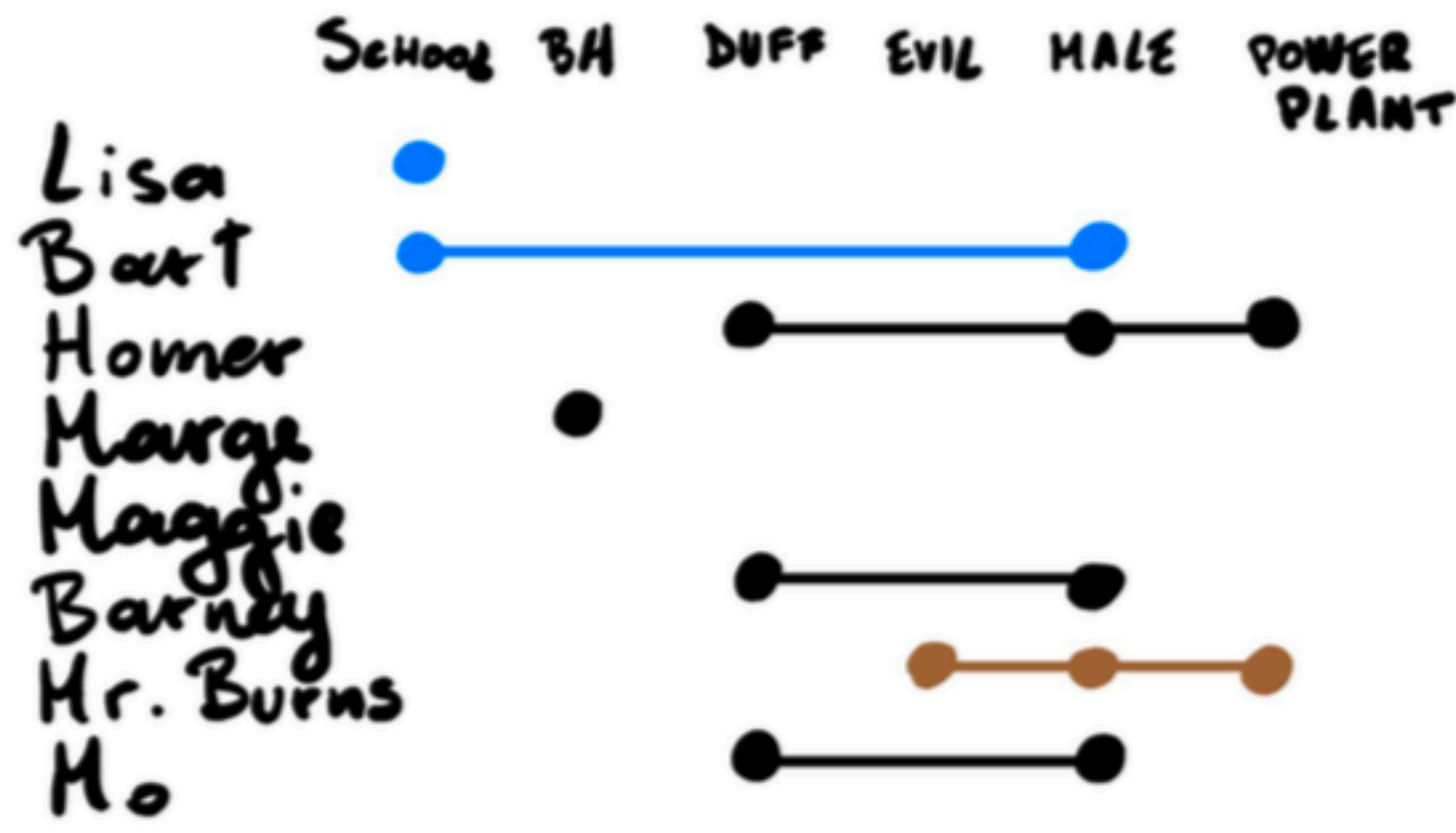
```
<!DOCTYPE html>
<meta charset="utf-8">
<style>

text {
  font: 10px sans-serif;
}

</style>
<body>
<script src="http://d3js.org/d3.v3.min.js"></script>
<script>
```

# What is a good visualization?

## Design Critiques and Redesigns





# Programming

## HTML



## JS

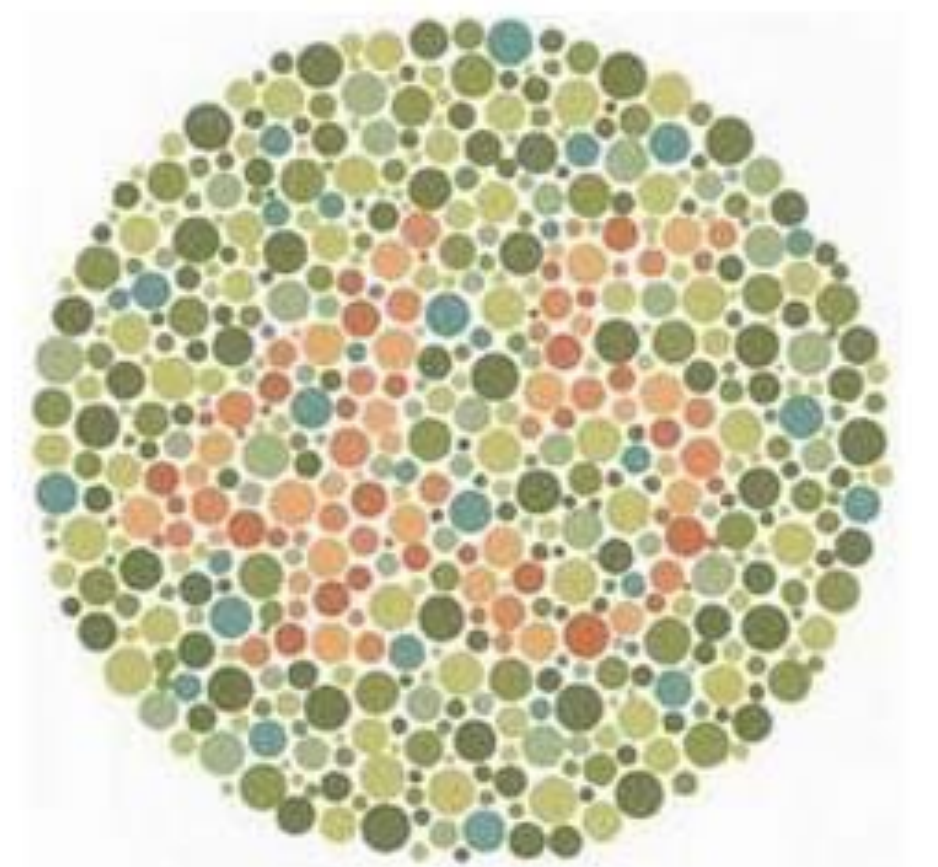
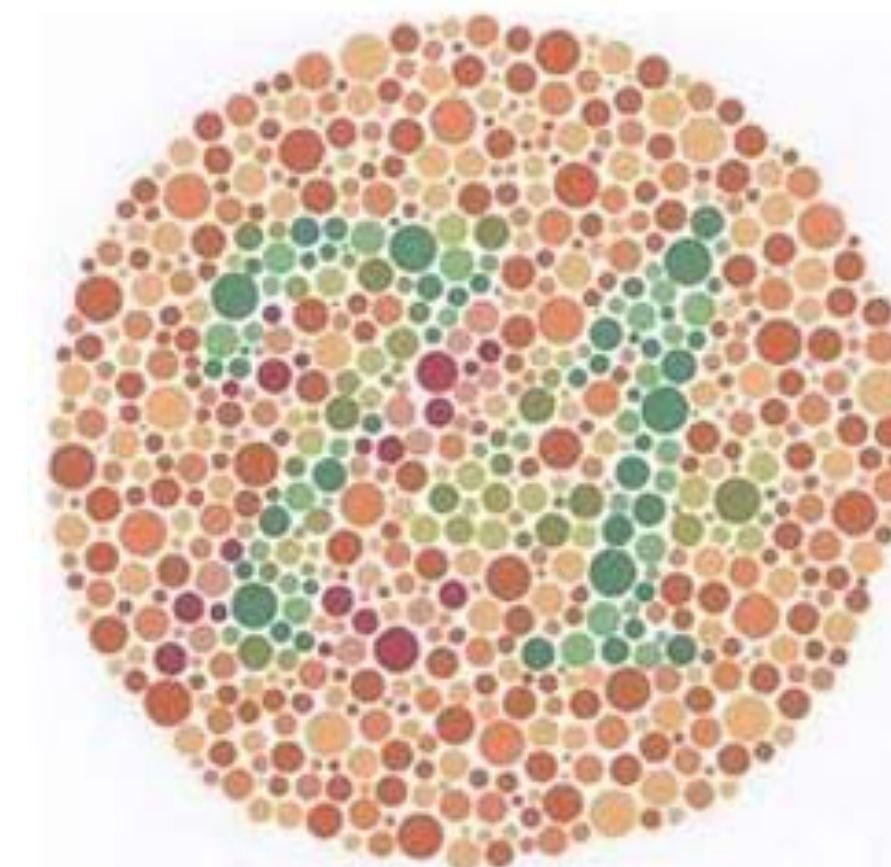
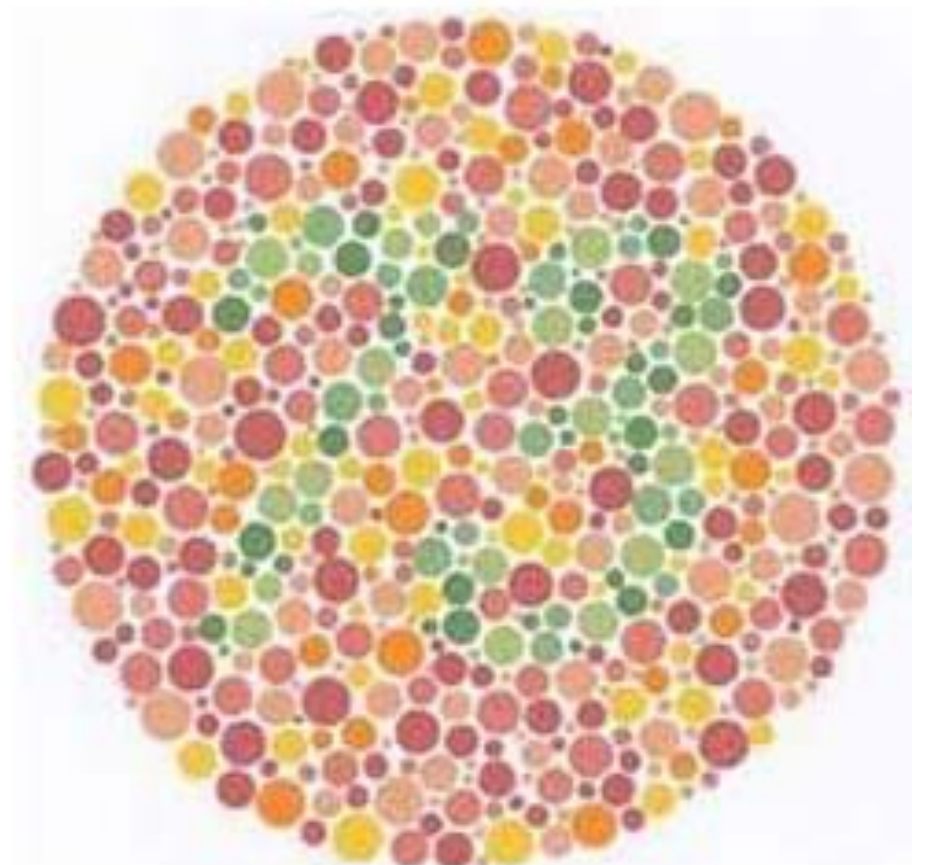
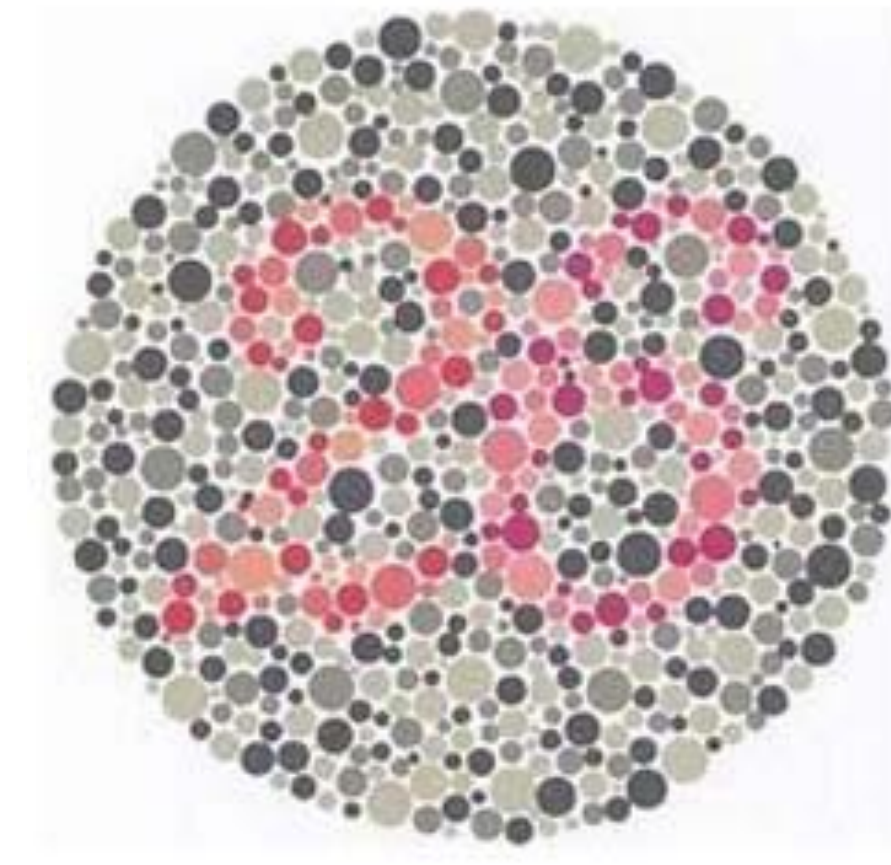
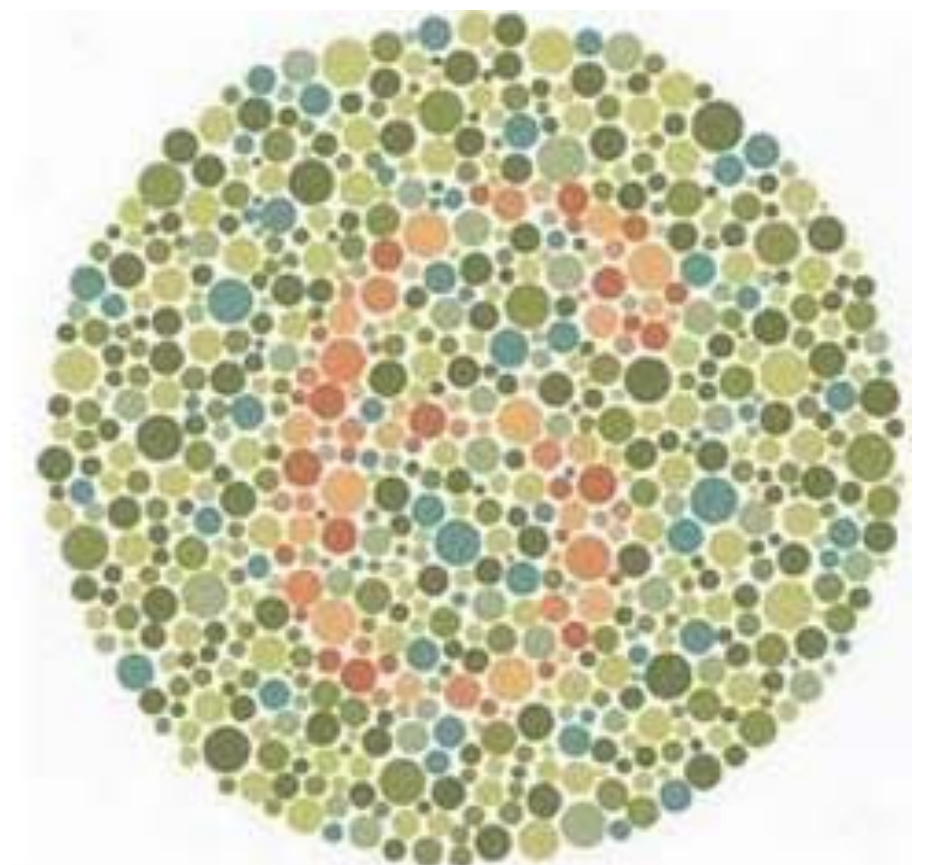
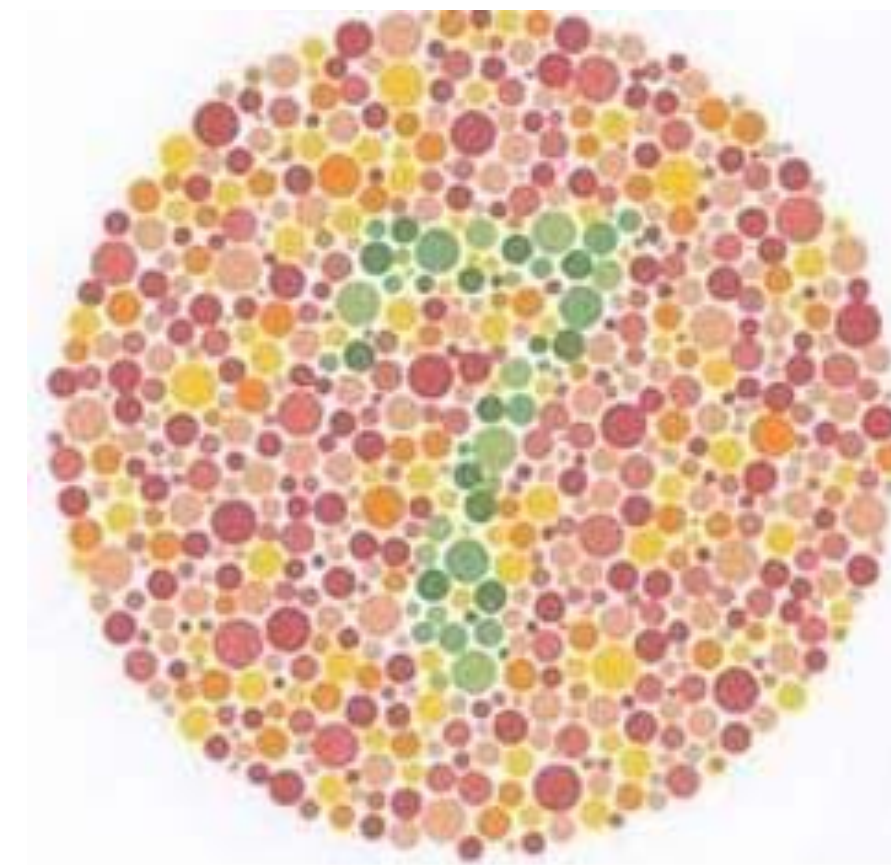
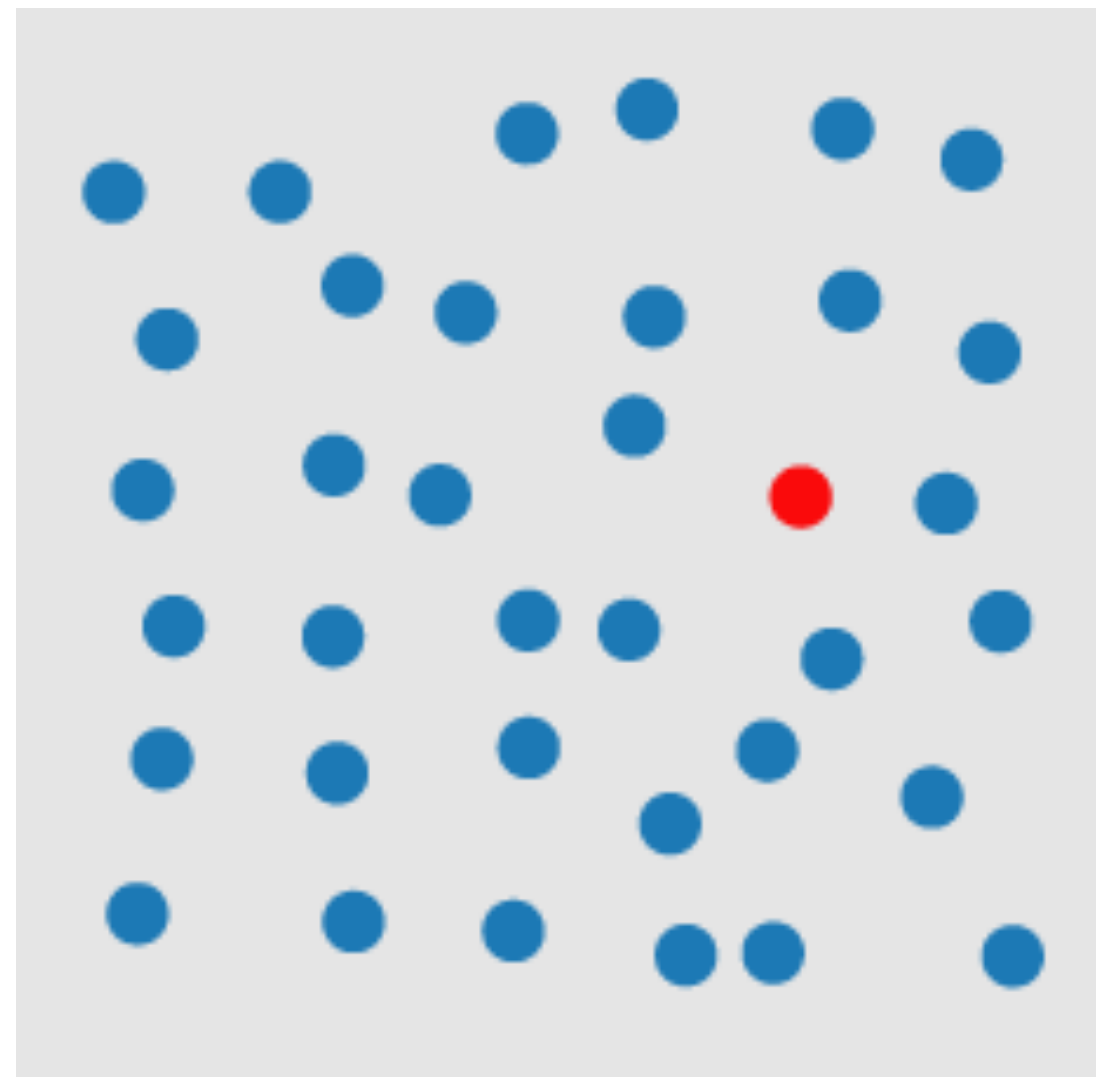


Data-Driven Documents





# Perception

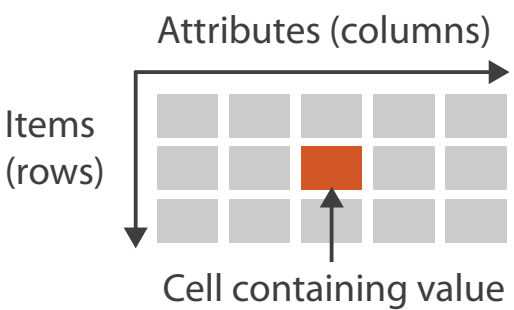




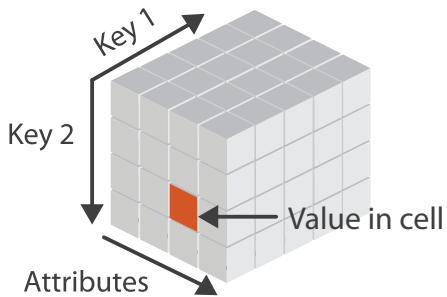
# Data, Marks & Channels

## ➔ Dataset Types

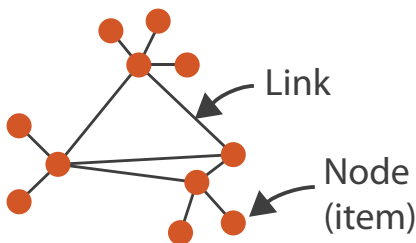
### ➔ Tables



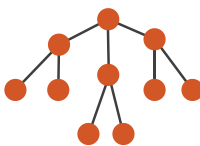
### ➔ Multidimensional Table



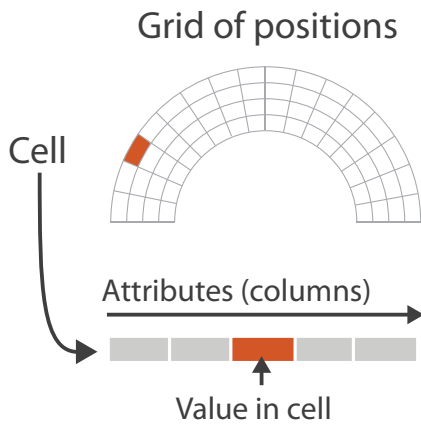
### ➔ Networks



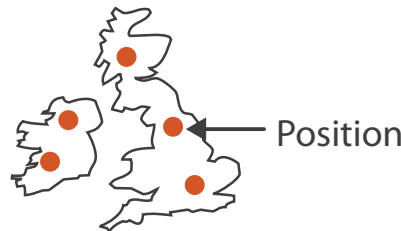
### ➔ Trees



### ➔ Fields (Continuous)




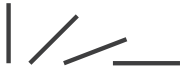








### ➔ Geometry (Spatial)



## Channels: Expressiveness Types and Effectiveness Ranks

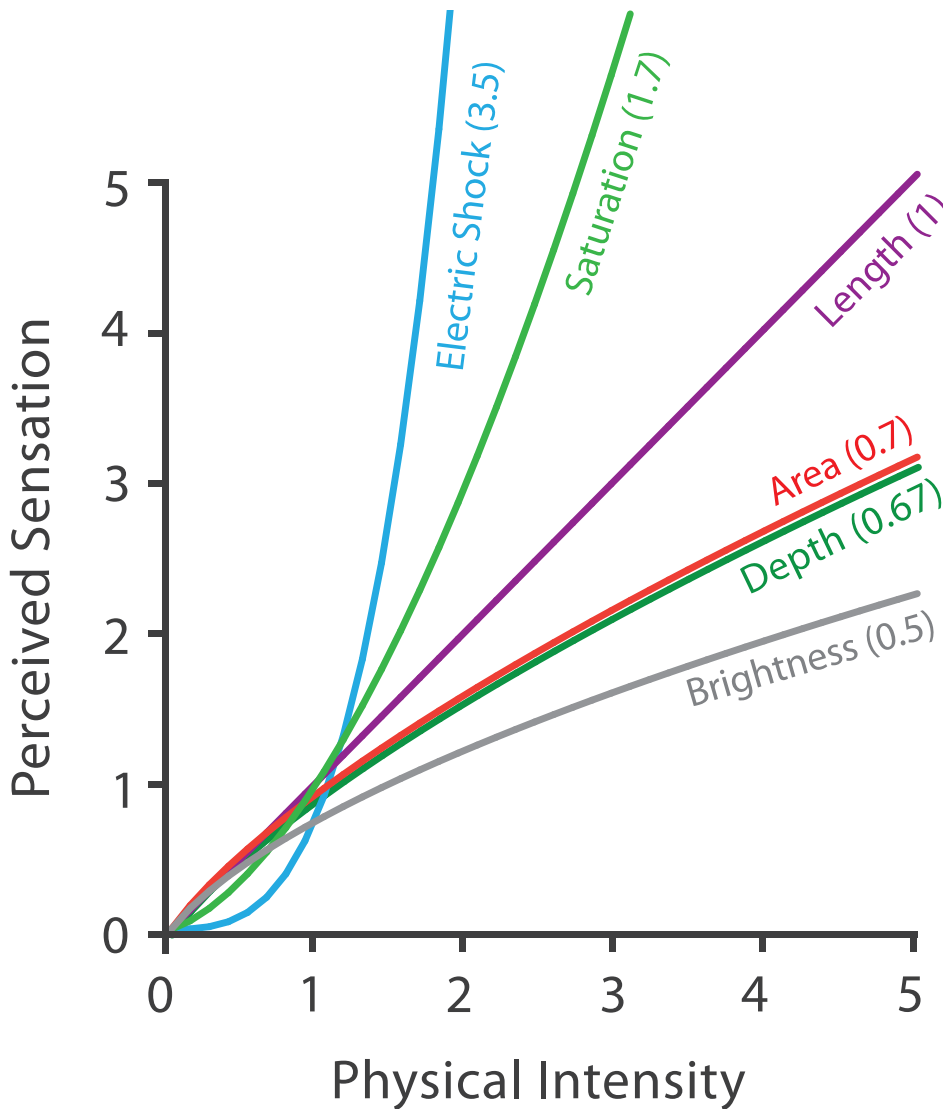
### ➔ Magnitude Channels: Ordered Attributes

Position on common scale		Effectiveness Most ↓ Least	
Position on unaligned scale			
Length (1D size)			
Tilt/angle			
Area (2D size)			
Depth (3D position)			
Color luminance			Same
Color saturation			Same
Curvature			Same
Volume (3D size)			Same

### ➔ Identity Channels: Categorical Attributes

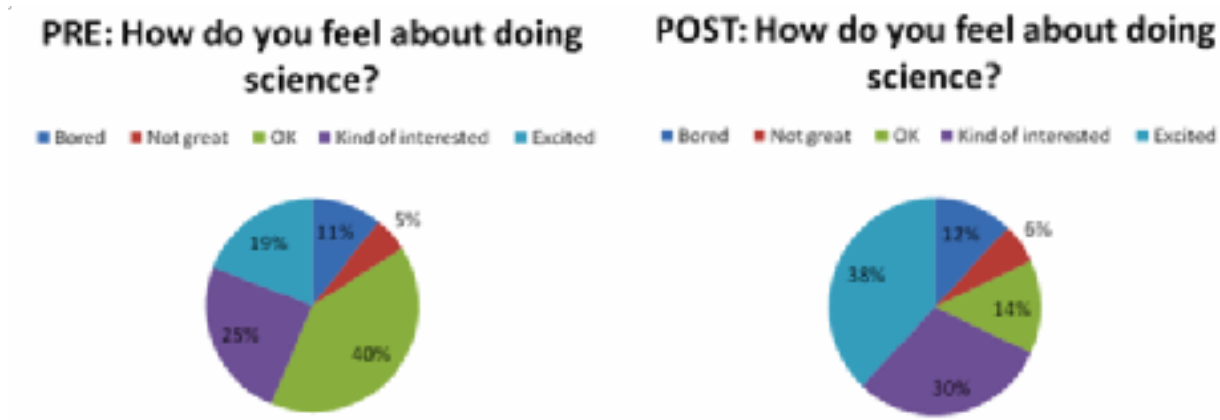
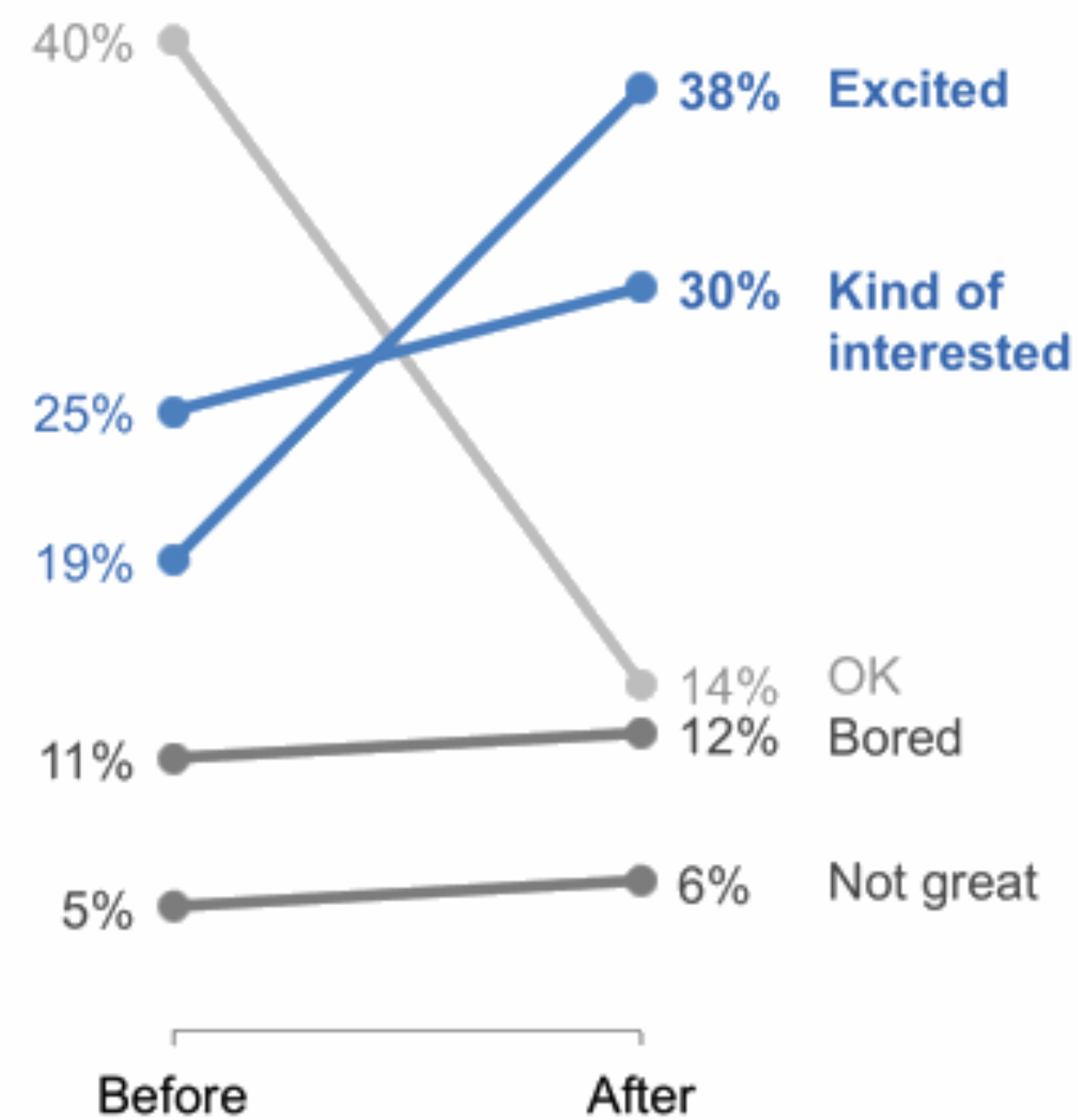
Spatial region	
Color hue	
Motion	
Shape	

## Steven's Psychophysical Power Law: $S = I^N$

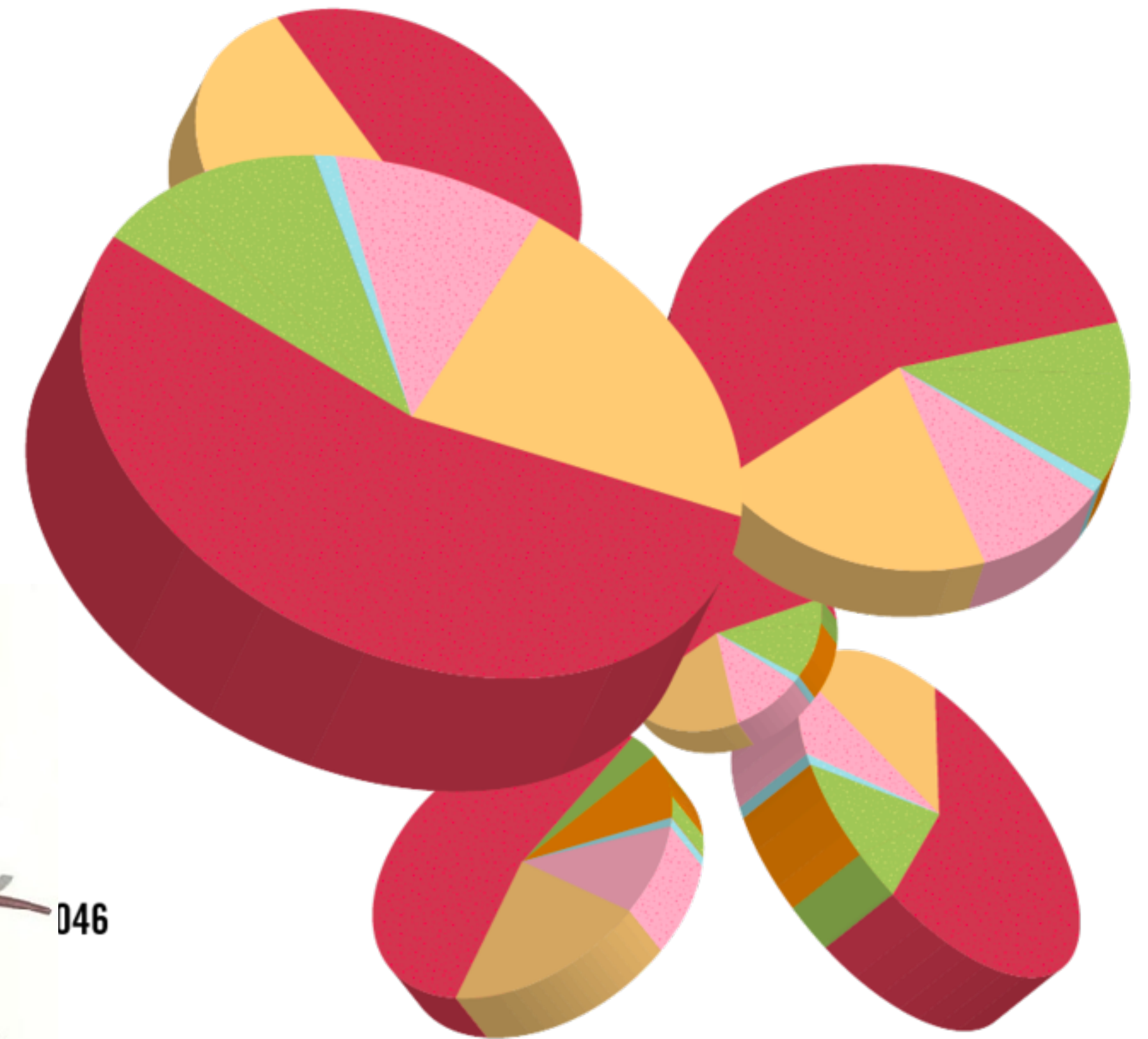


# Design Guidelines

How do you feel about science?

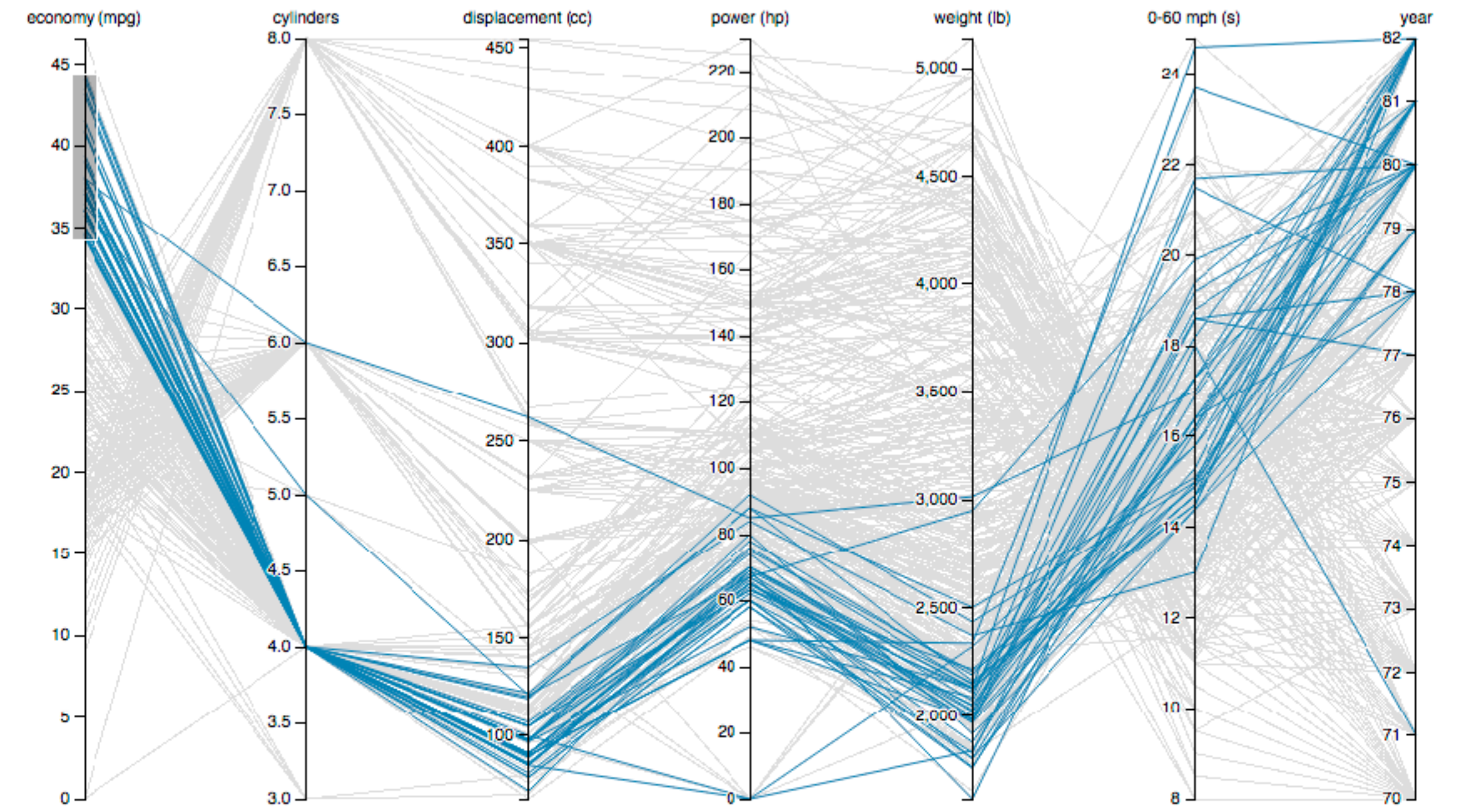
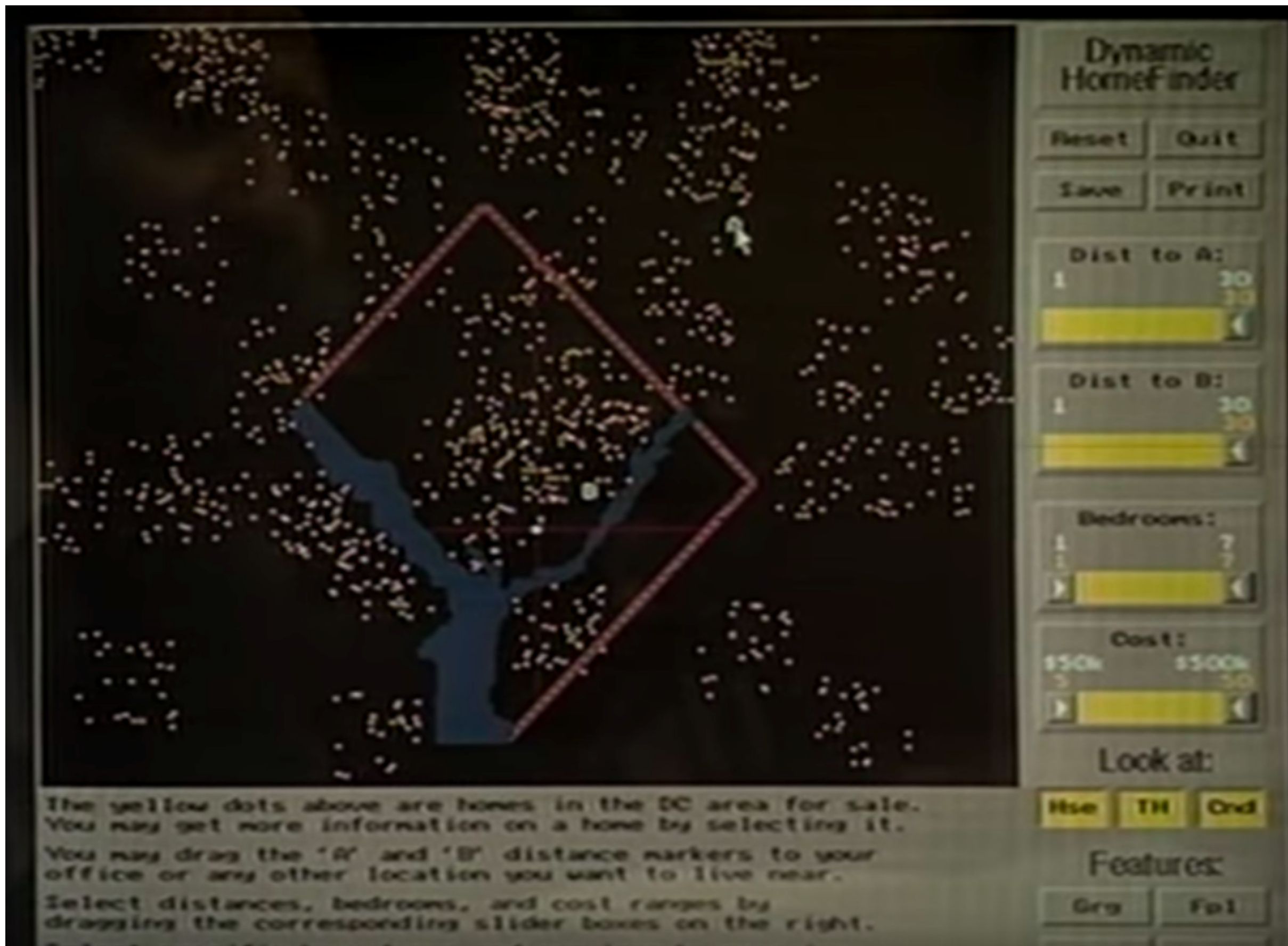


Convictions in England and Wales for class A drug supply.





# Interaction





# Views

# Multiple Views

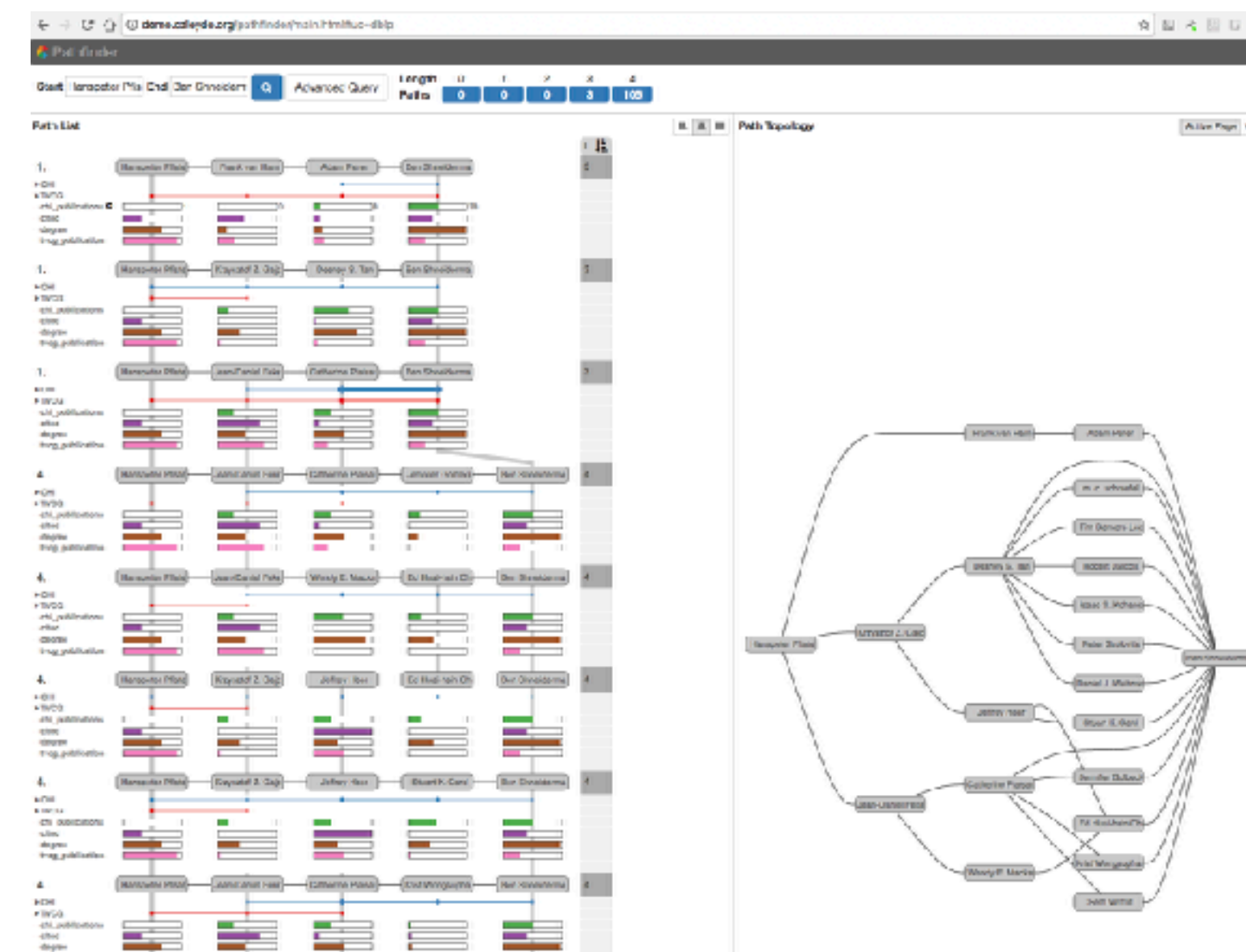
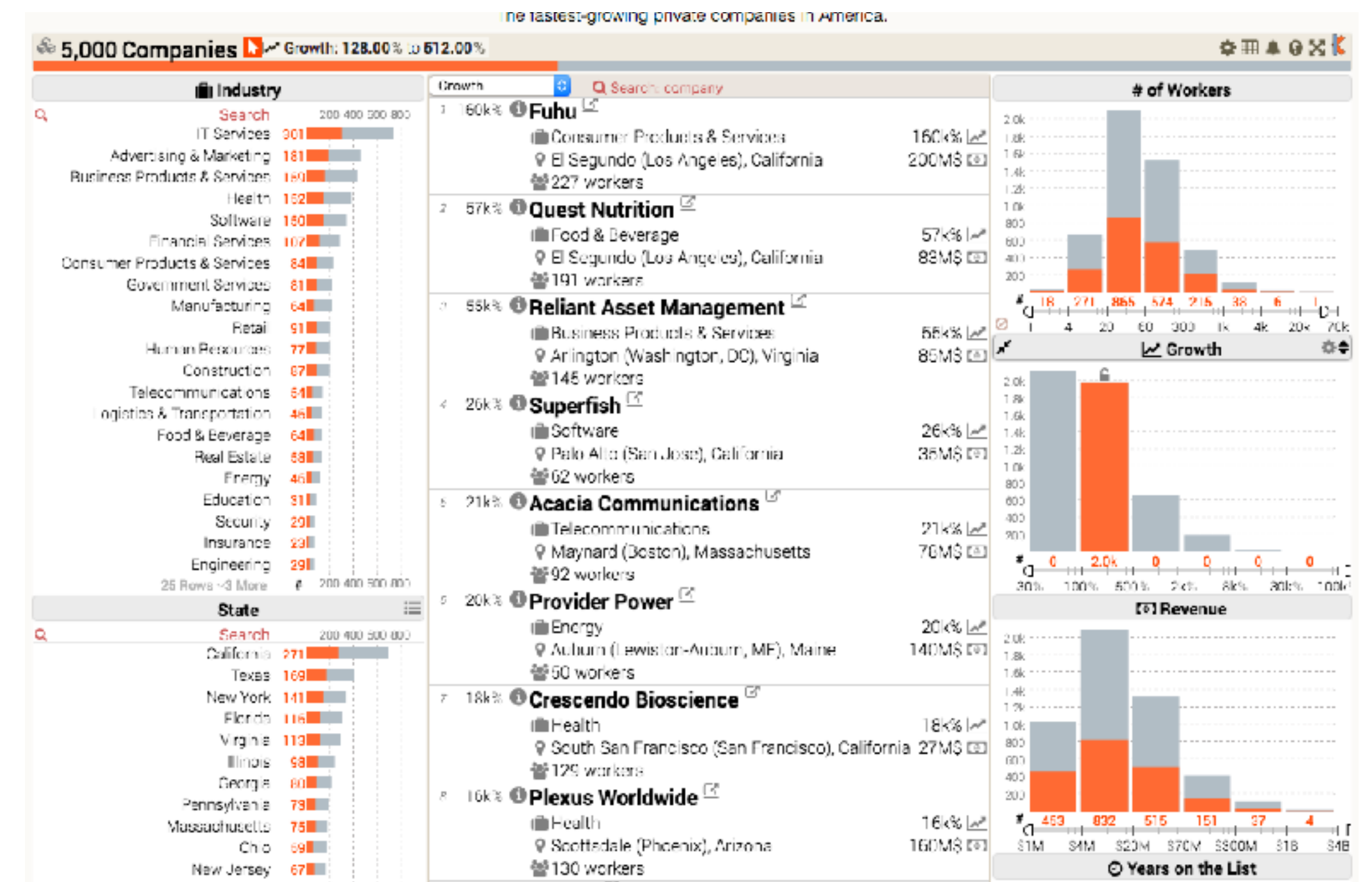
# Linked Highlighting

# Same Data Different View

# Different Data

# Small Multiples

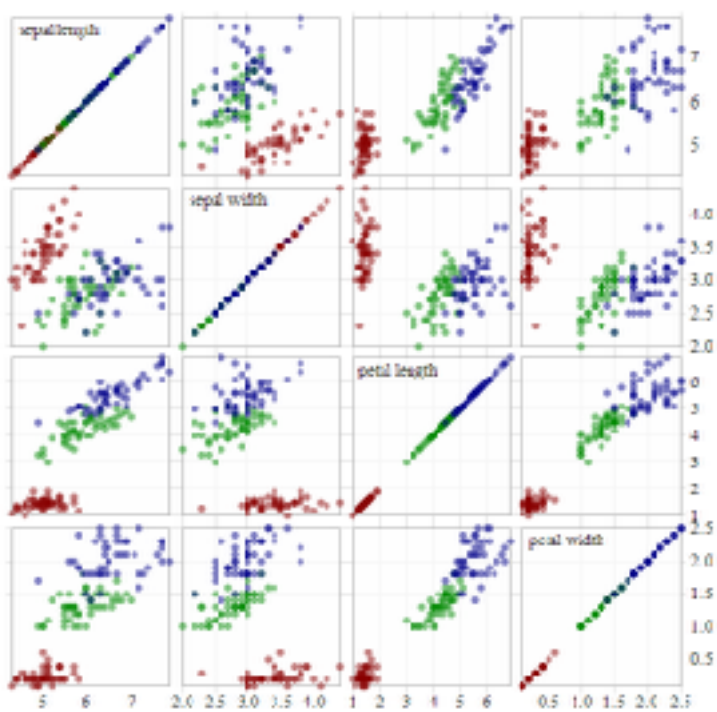
# Partitioning



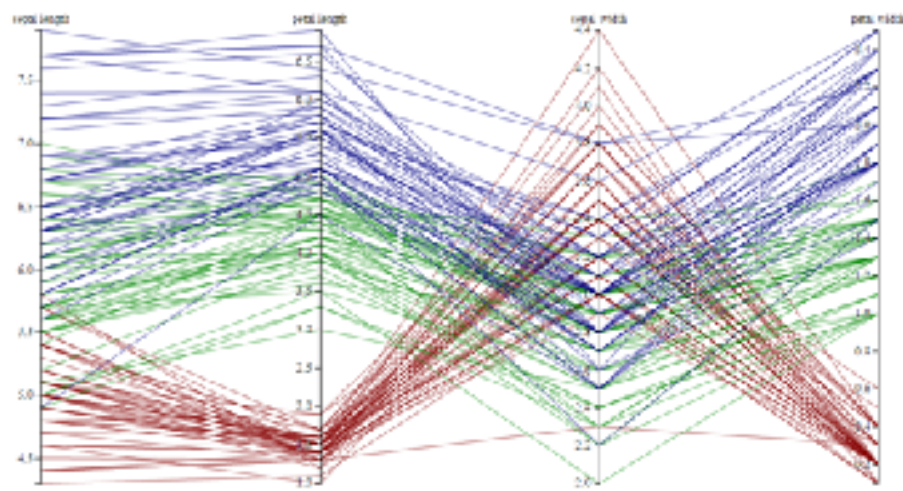
Exam Relevant



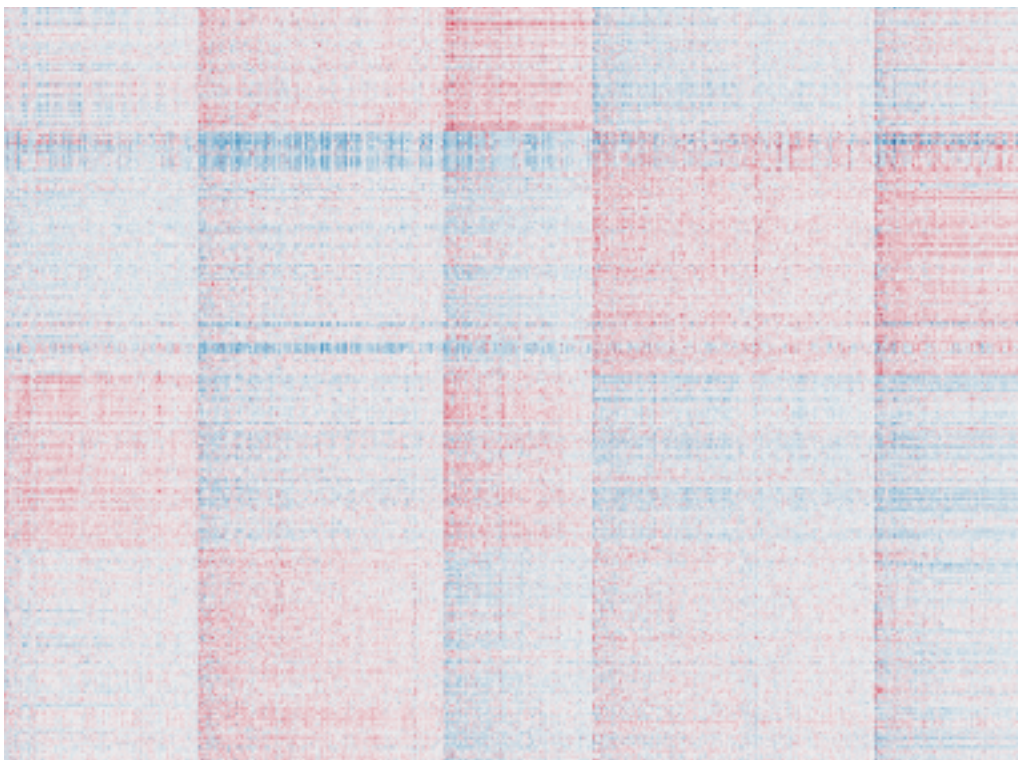
# Tables



Scatterplot Matrices  
[Bostock]



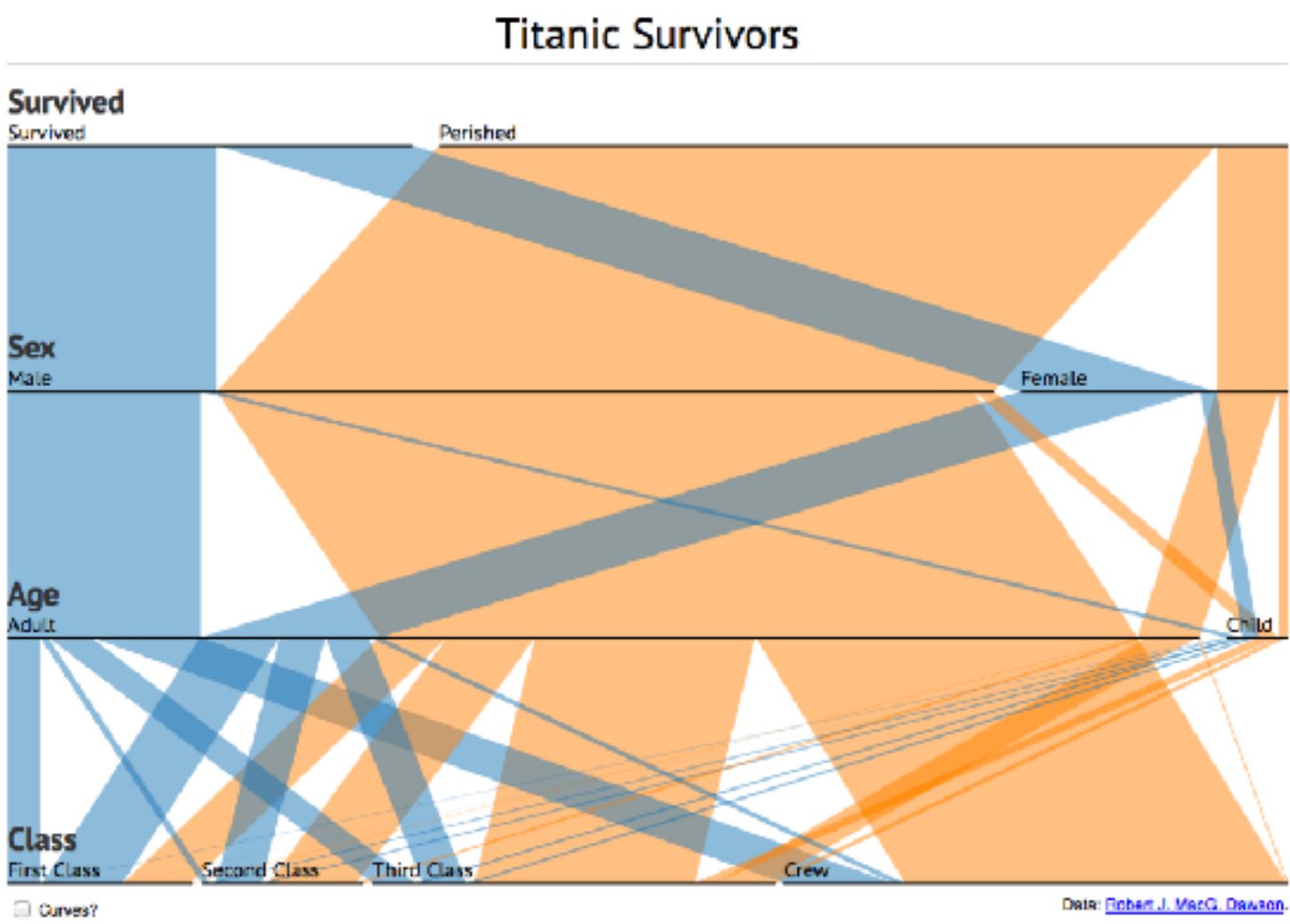
Parallel Coordinates  
[Bostock]



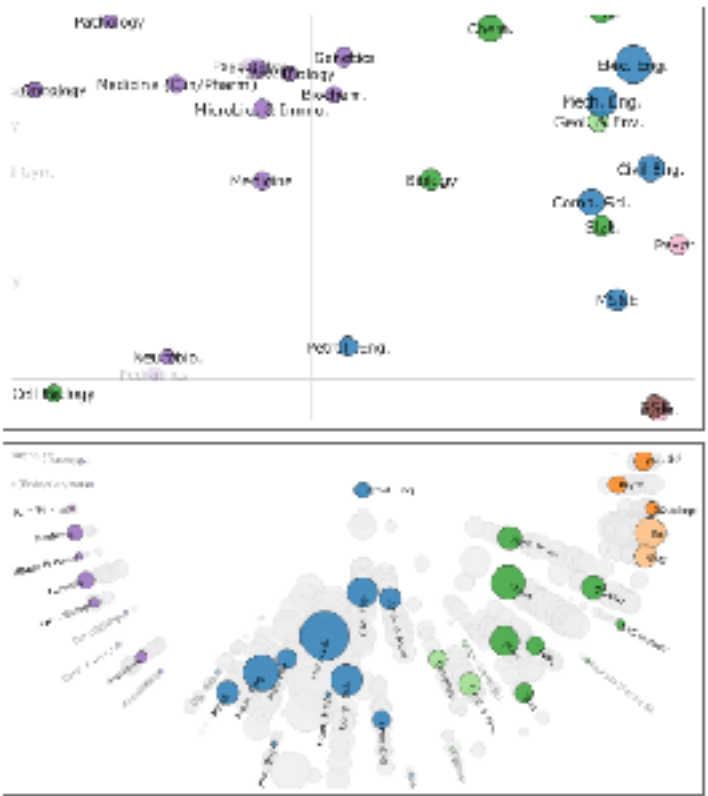
Pixel-based visualizations /  
heat maps

## Parallel Sets

A visualisation technique for multidimensional categorical data.

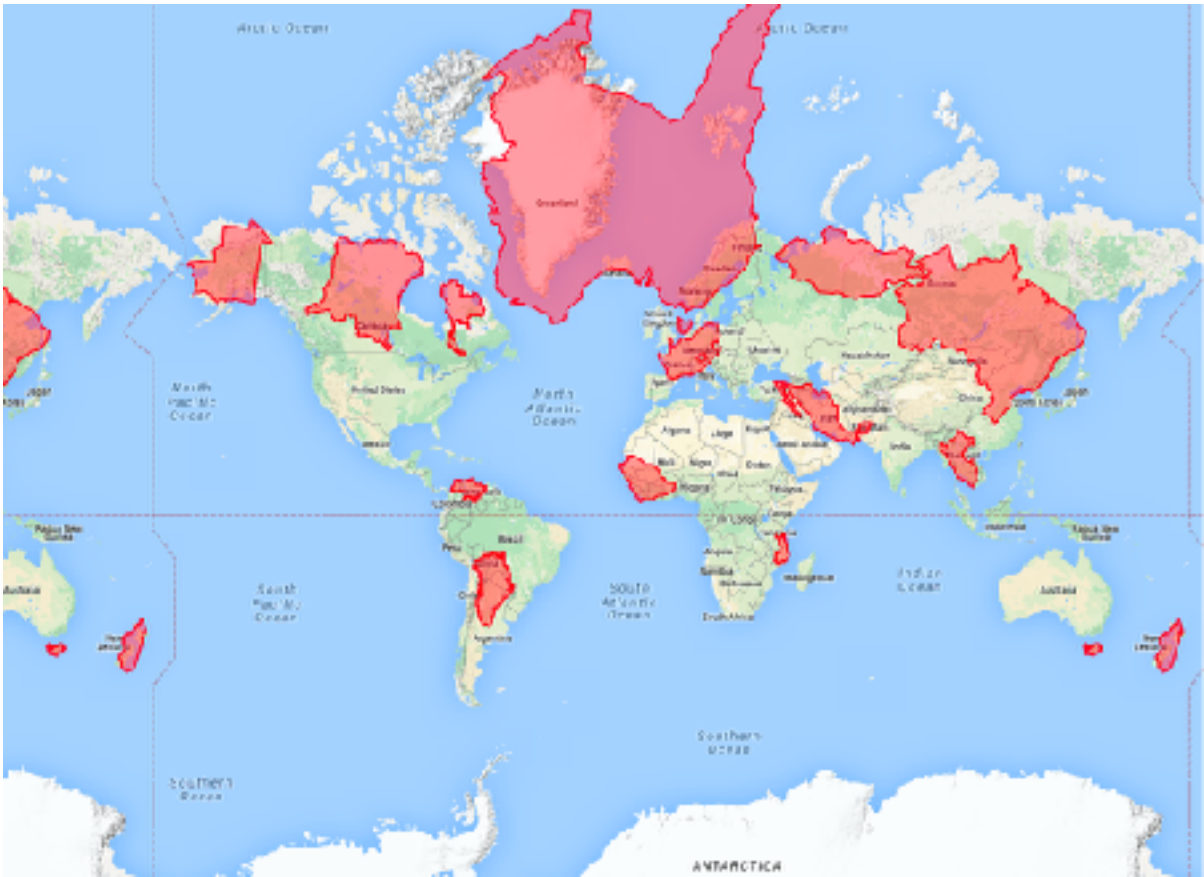
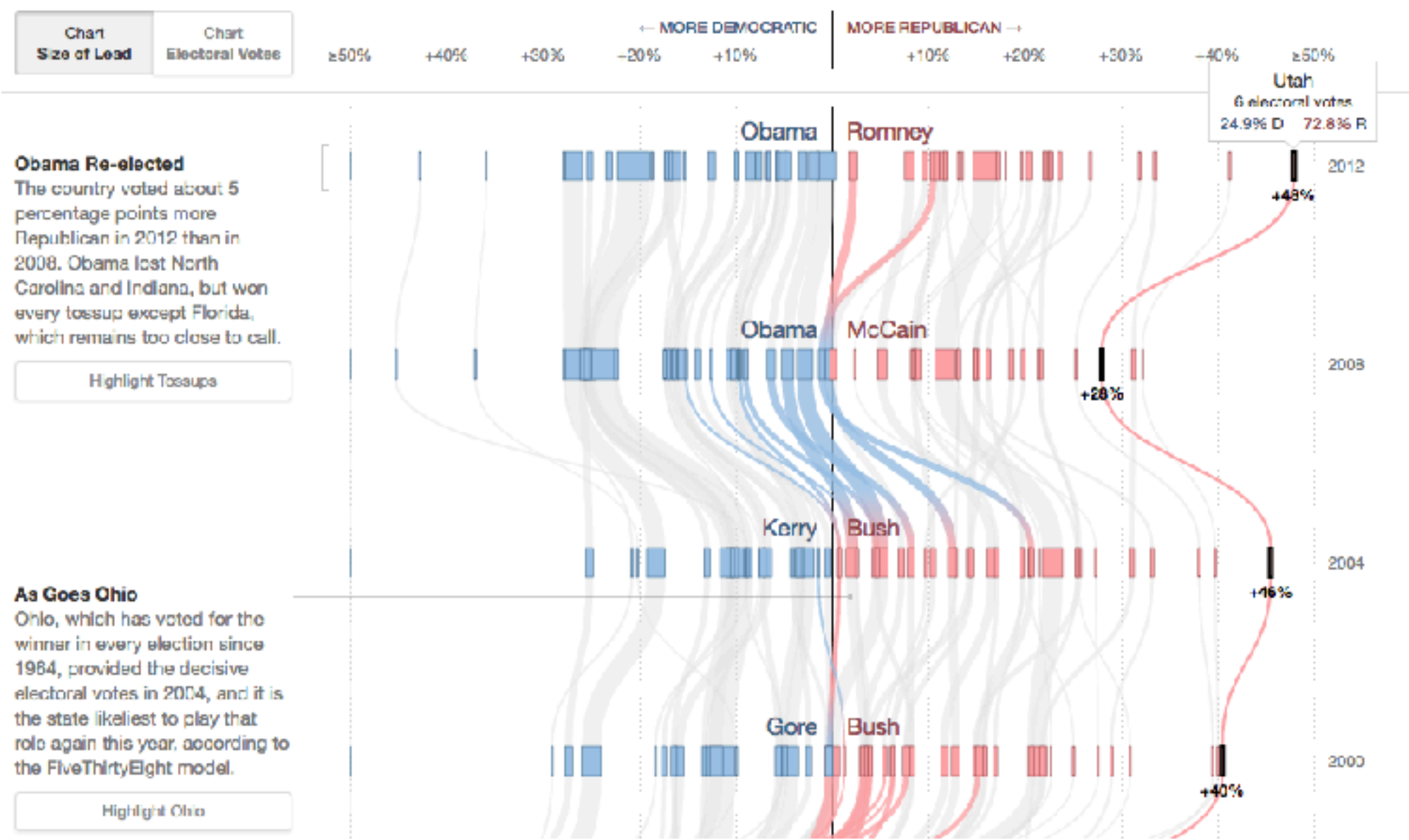
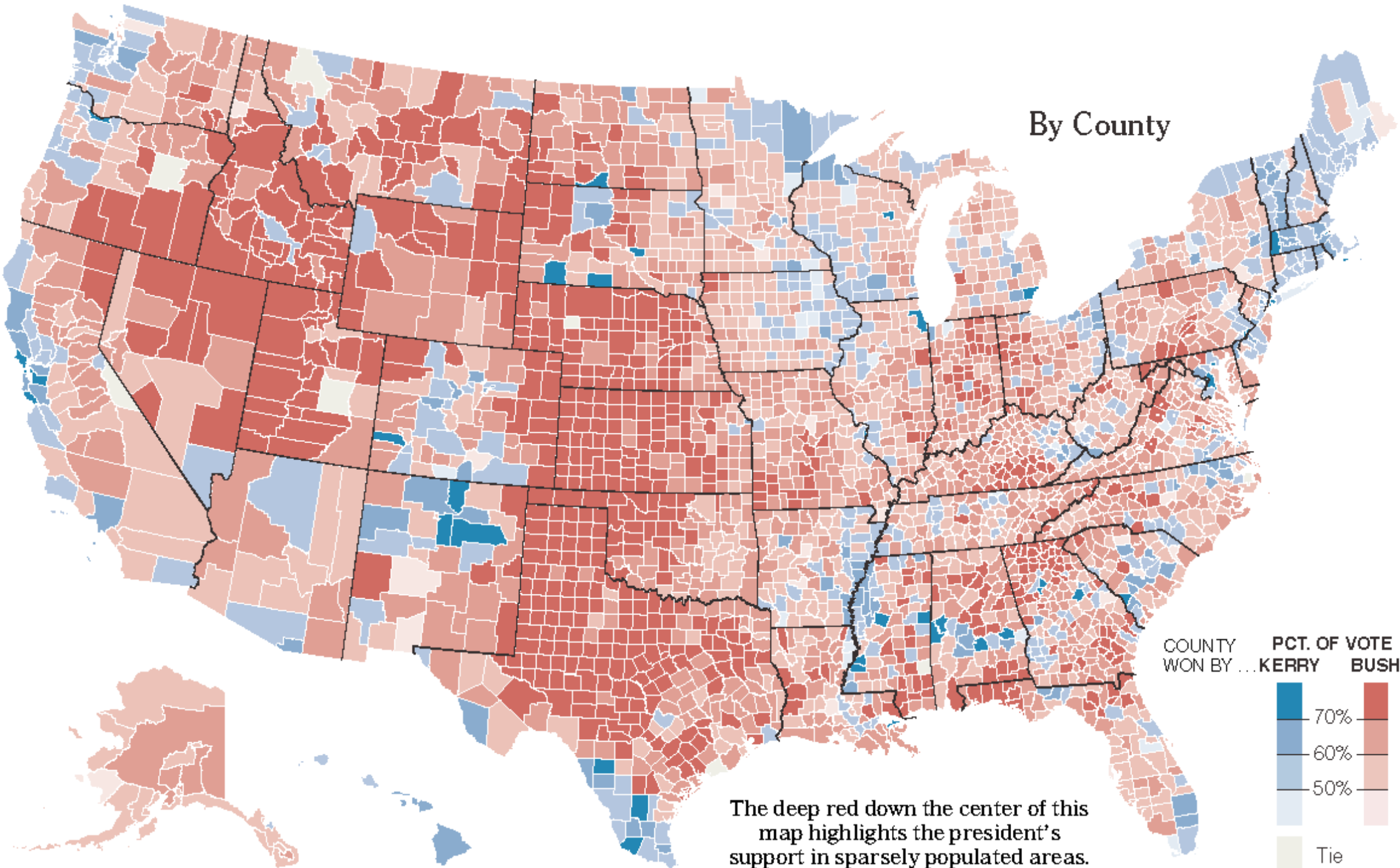


Multidimensional Scaling  
[Doerk 2011]



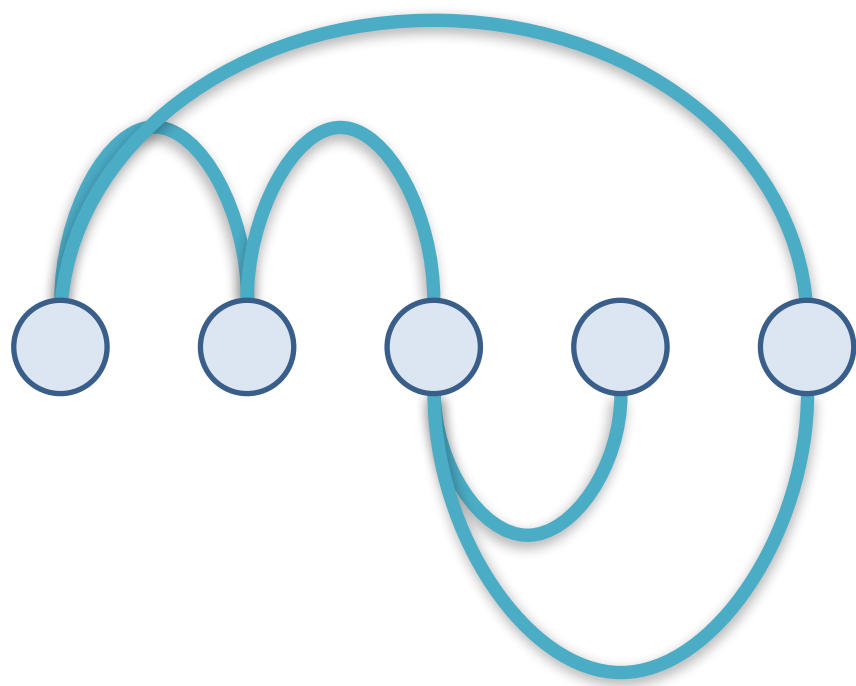


# Maps

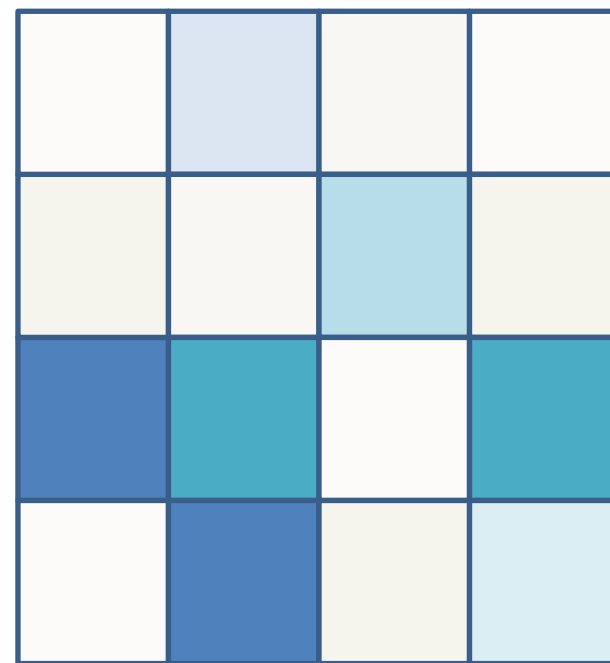




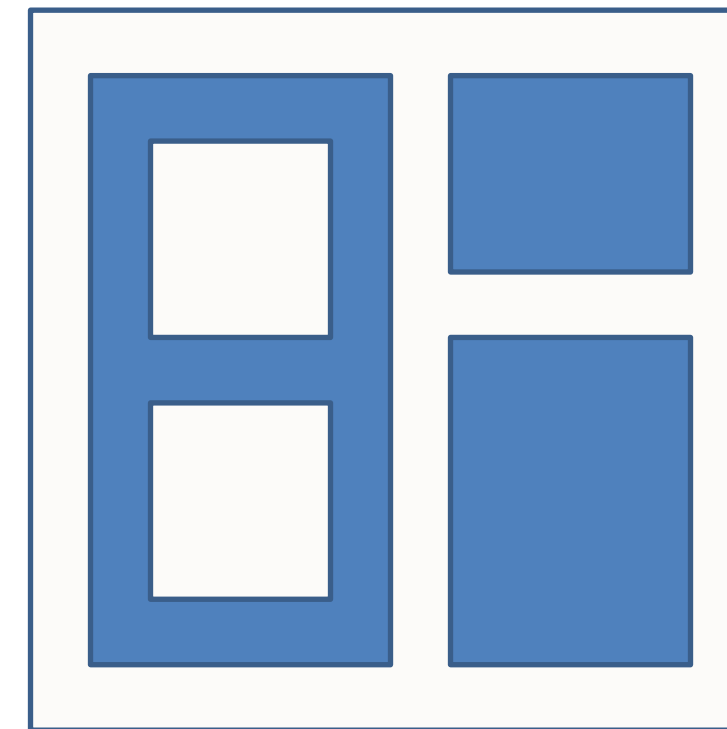
# Graphs



Explicit  
(Node-Link)



Matrix



Implicit

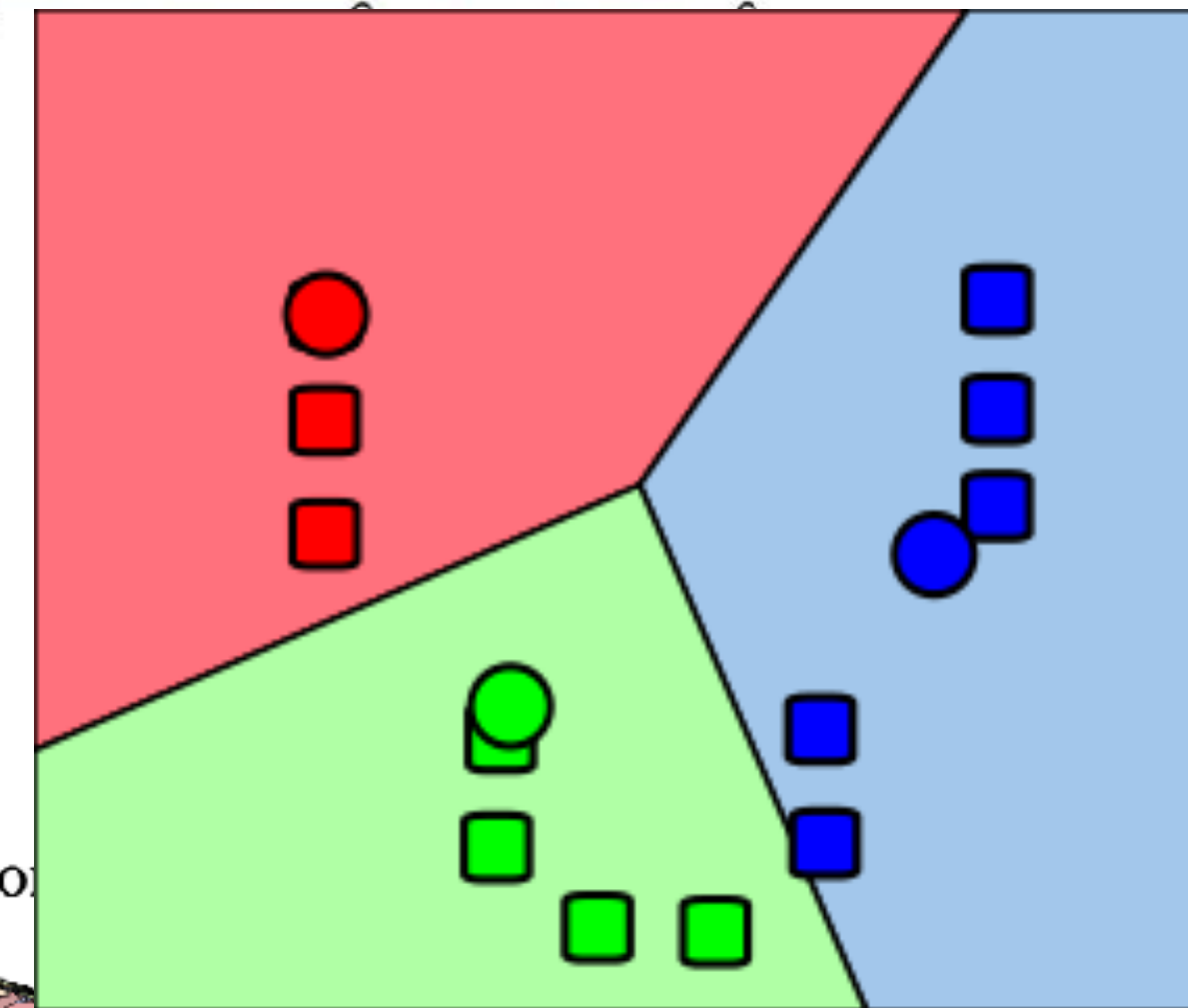
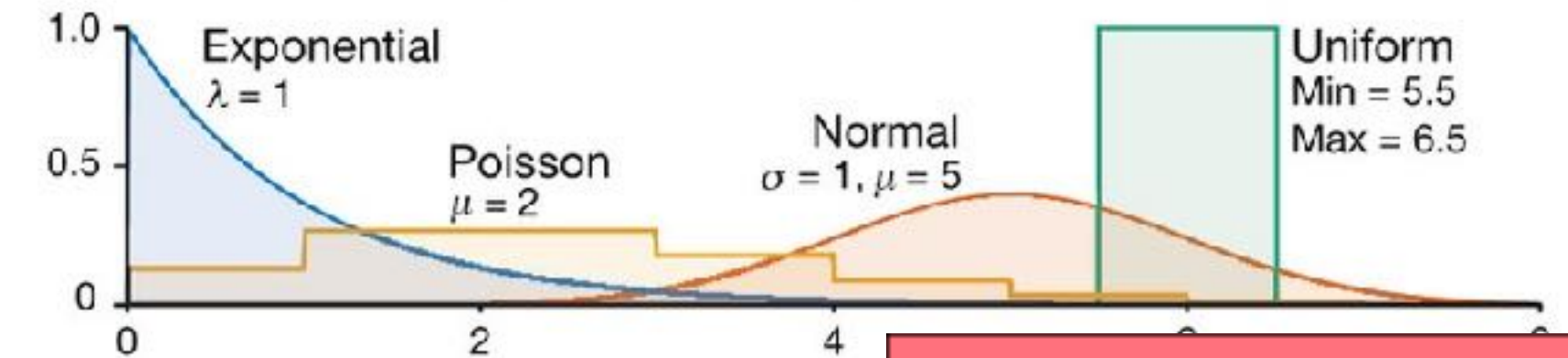
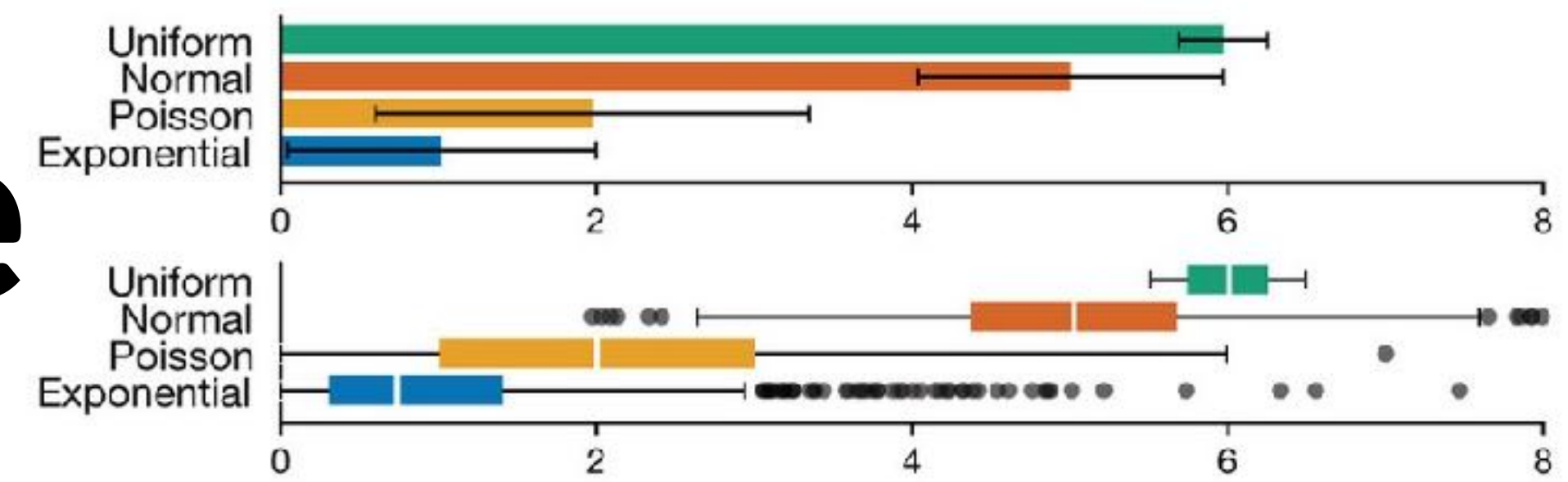
# Filter & Aggregate

Eliminate Uninteresting Items

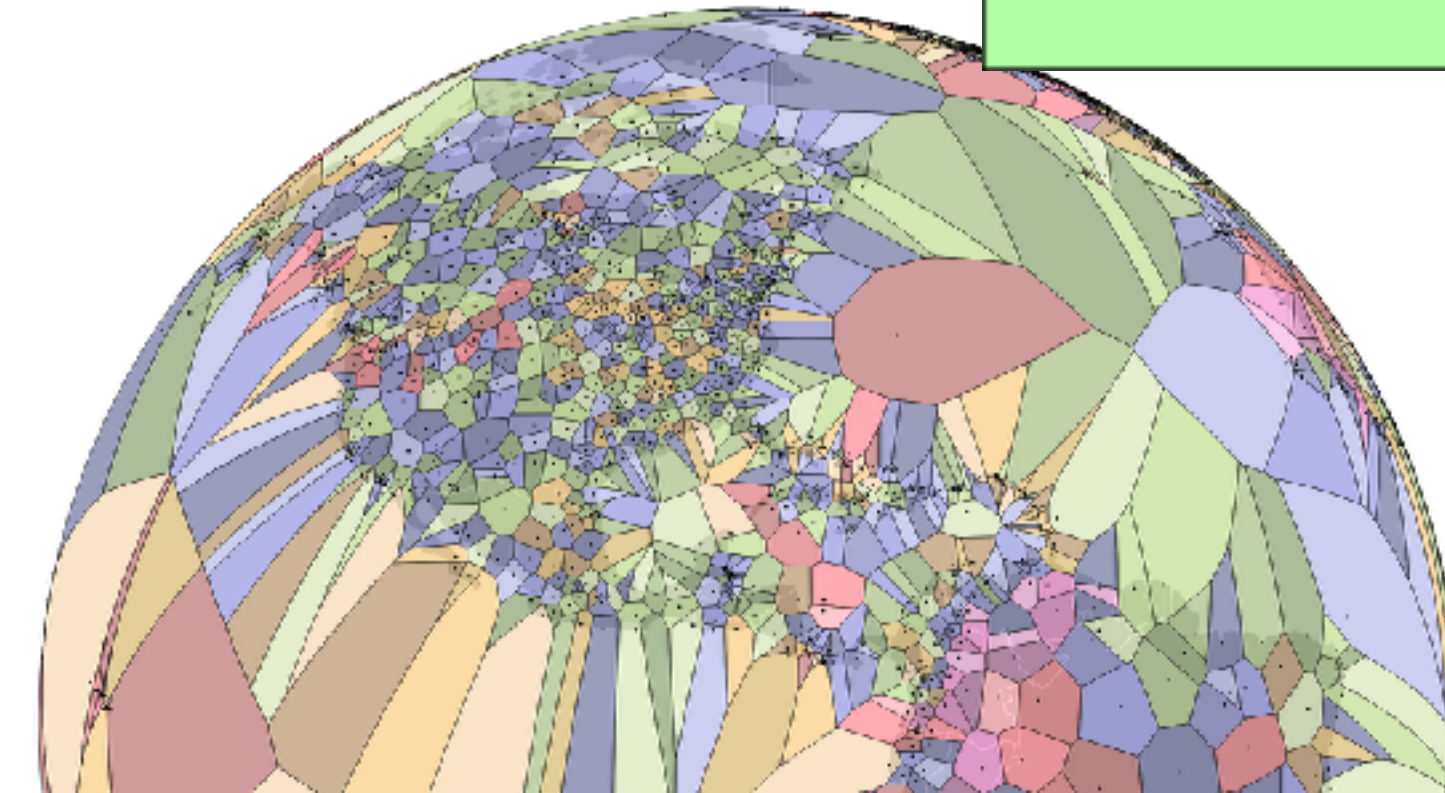
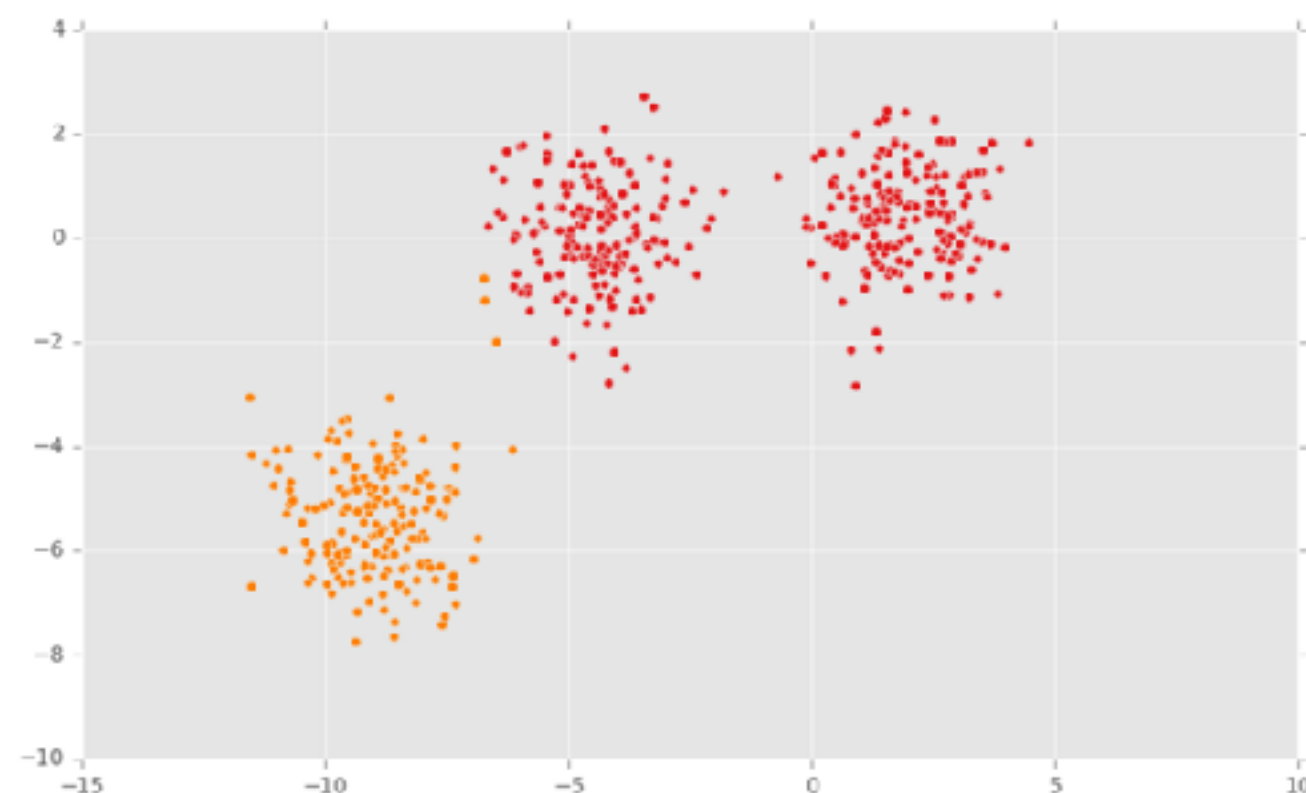
Group similar items

Clustering

Dimensionality Reduction

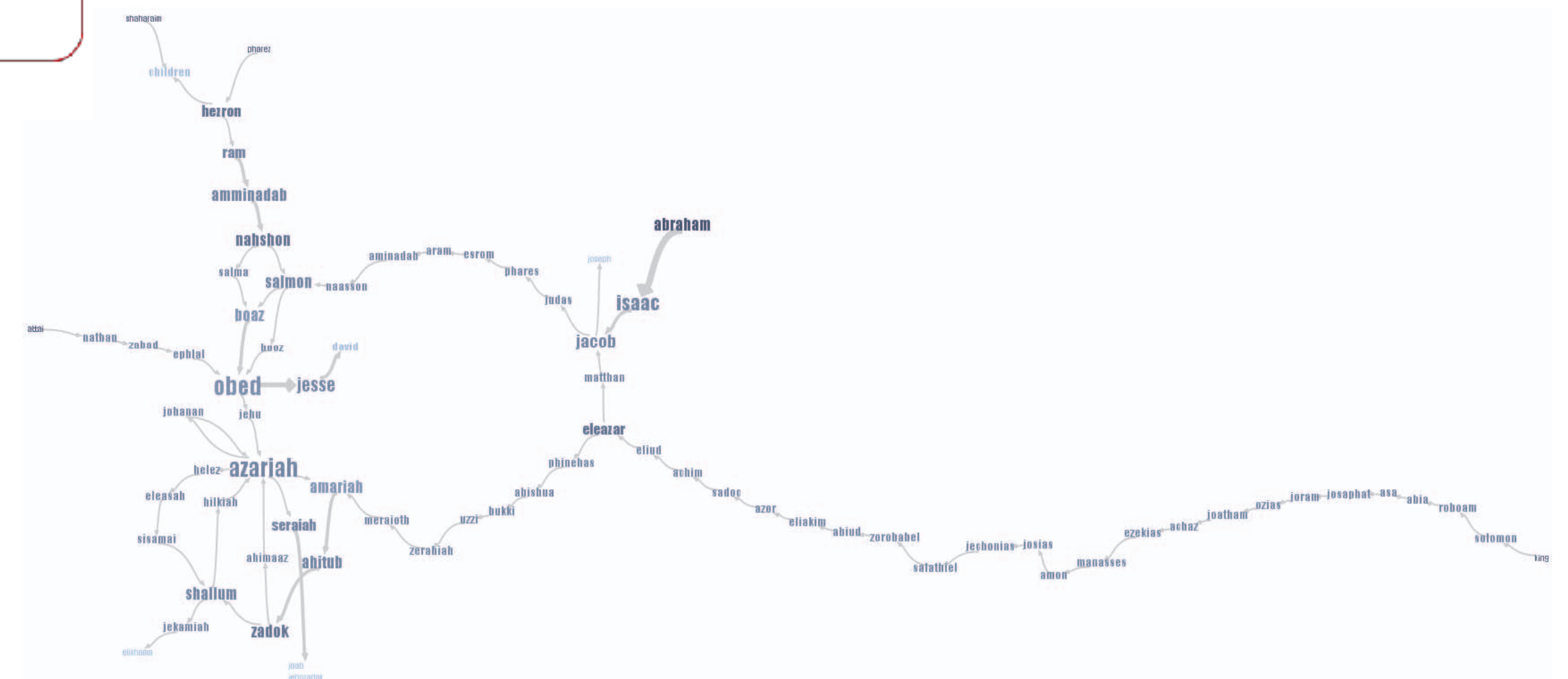
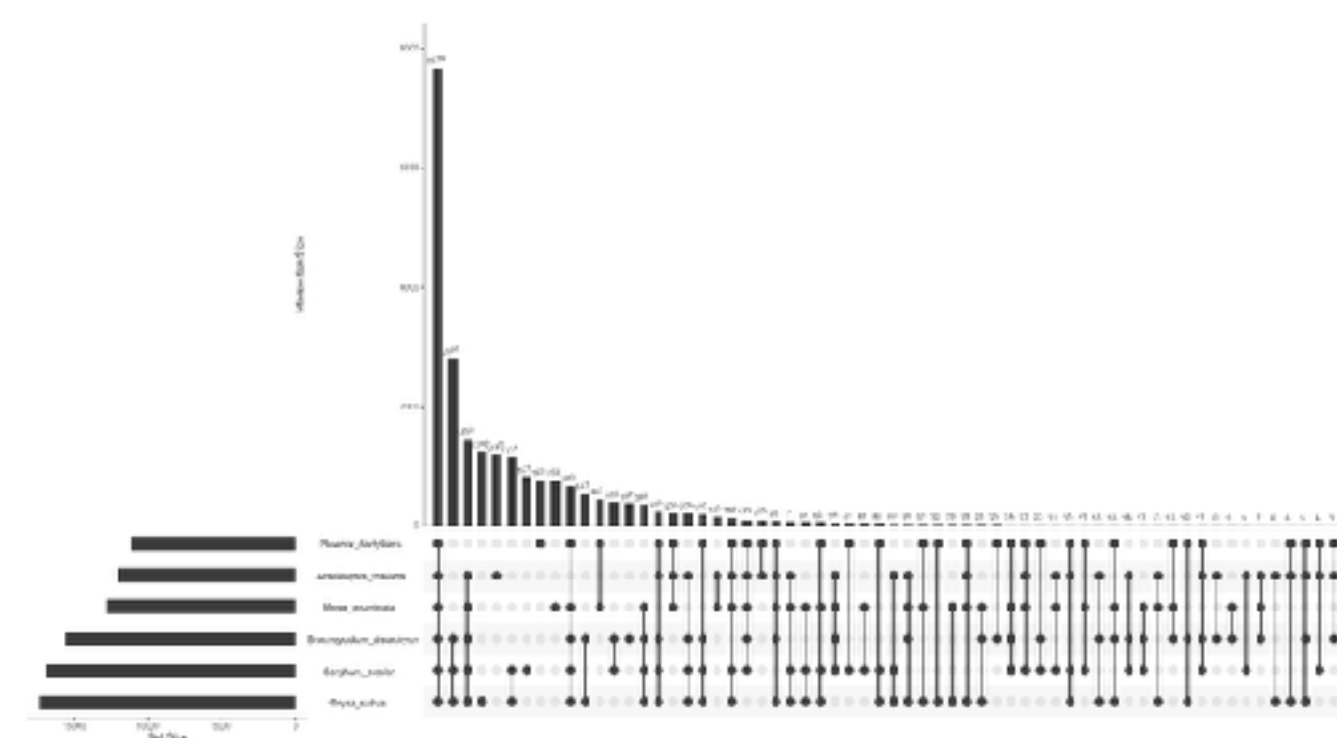
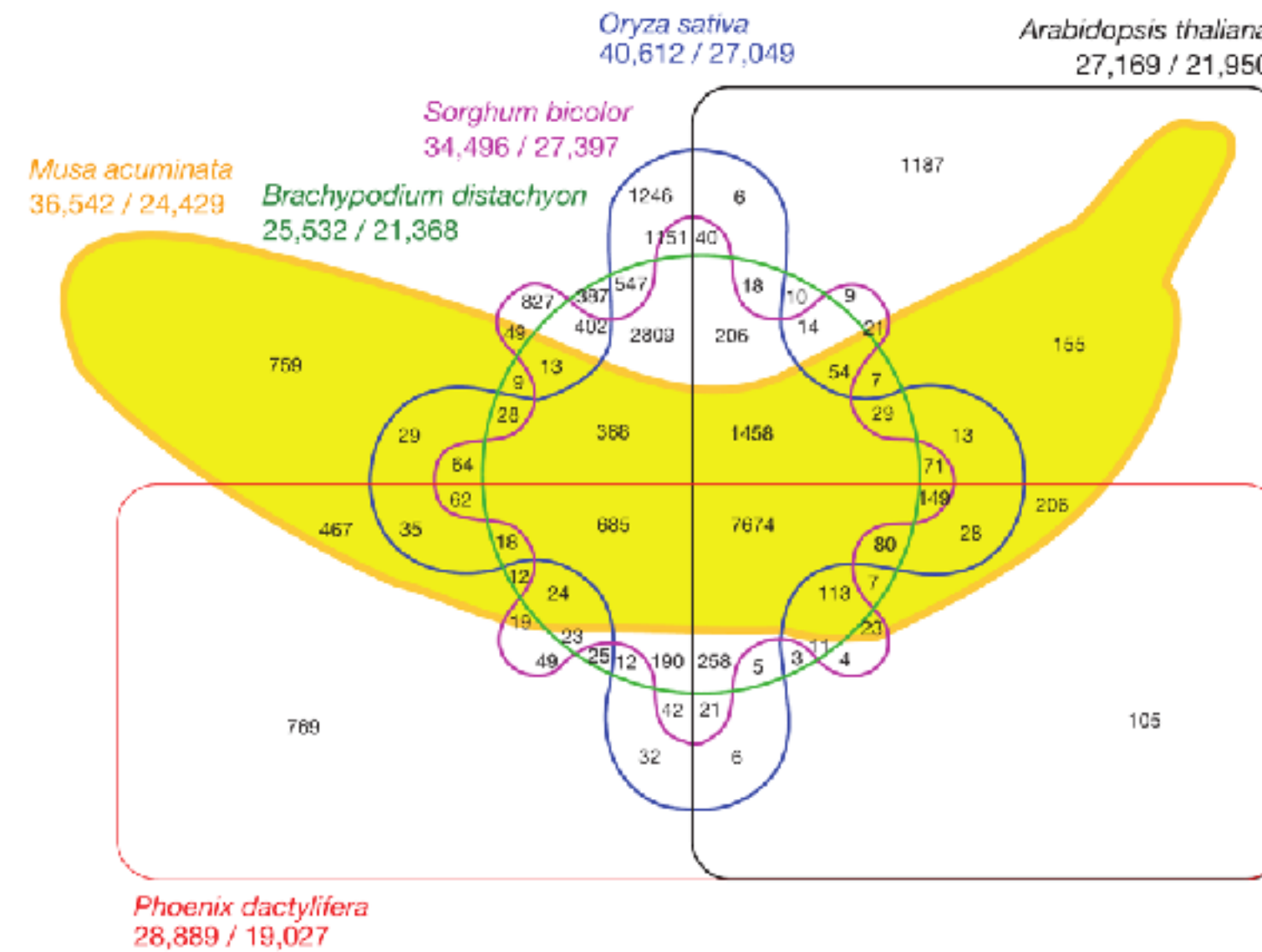


World Airports Voronoi



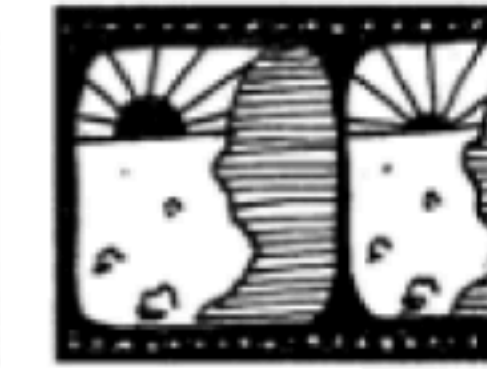
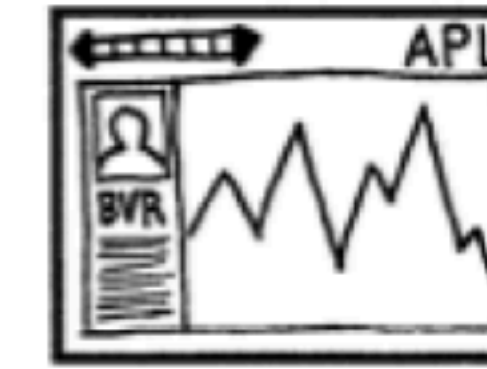
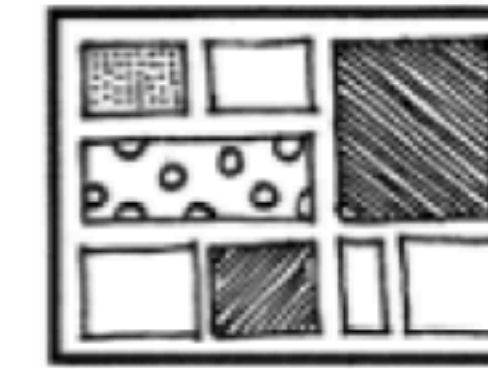
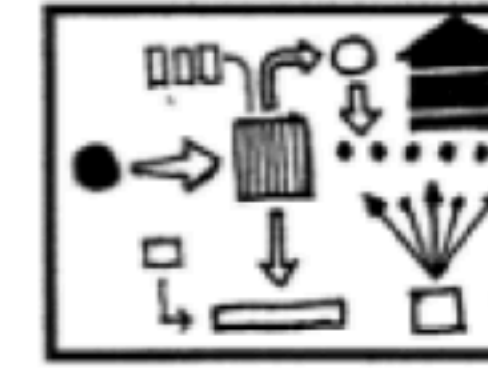
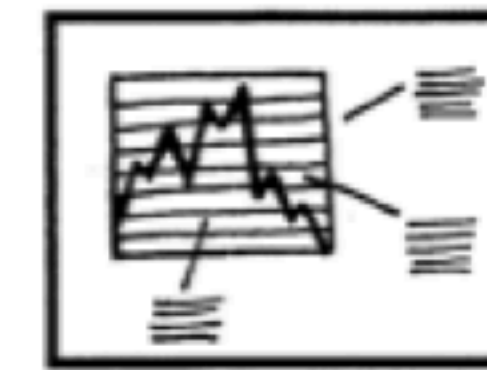
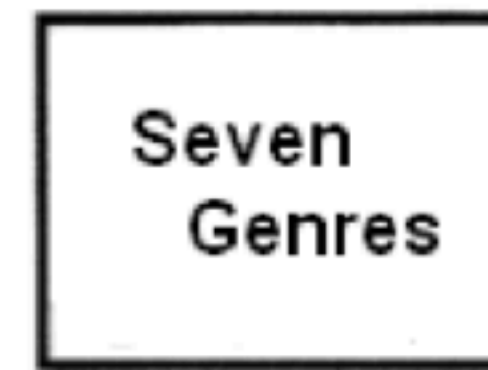


# Sets and Text





# Storytelling



Magazine Style

Annotated Chart

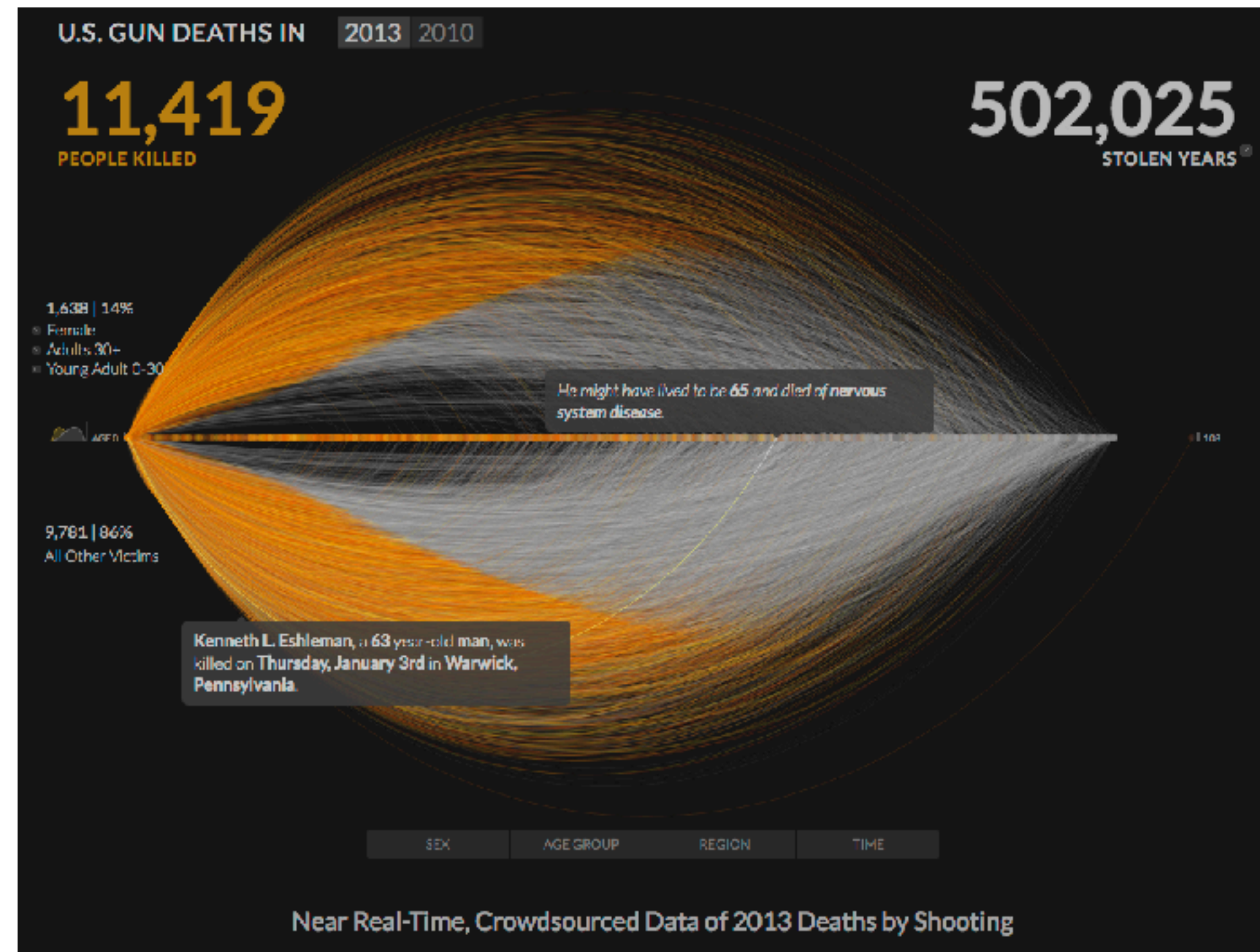
Partitioned Poster

Flow Chart

Comic Strip

Slide Show

Film/Video/Animation



755

## Steroids or Not, the Pursuit Is On

Barry Bonds is taking aim at the career home run record. He needs only six more to tie Babe Ruth and 47 to equal Hank Aaron.

Lines are cumulative home runs.

Hank Aaron  
755 homers  
23 seasons

Babe Ruth  
714 homers  
22 seasons

Barry Bonds  
708 homers  
20 seasons

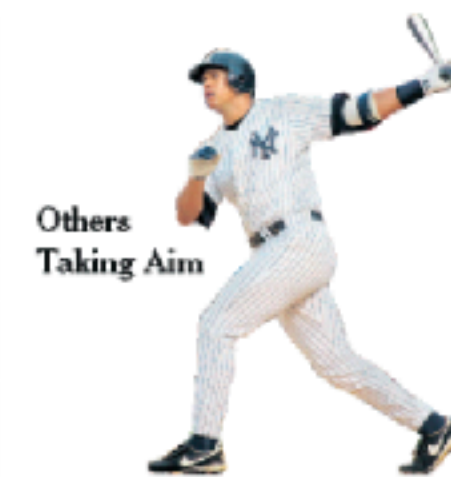
Bonds takes lead  
Home runs  
after 16 seasons  
Bonds 557  
Aaron 554  
Ruth 516

Homer Pace After Age 34  
If the accusations are correct, Bonds was 34 in his first season on steroids. Here are projected home run paces for each player after age 34.

PROJECTED PACE BASED ON AVERAGE OF PREVIOUS FIVE SEASONS



Note: Ages as of July 1 of each season.

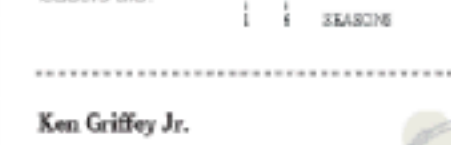


Others Taking Aim

Alex Rodriguez is ahead of the pace set by all three home run leaders.



Albert Pujols  
Averaging 40 homers a season, he has started stronger than the three leaders did.

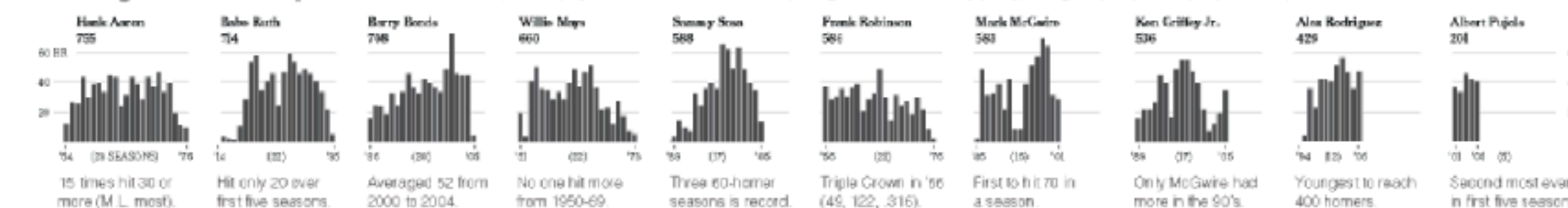


Ken Griffey Jr.  
Many thought he would be the first to catch Ruth and Aaron until injuries limited his output.



## Differing Paths to the Top of the Charts

The top seven players on the career home run list, along with a look at Griffey (12th), Rodriguez (37th) and Pujols (tied 257th).





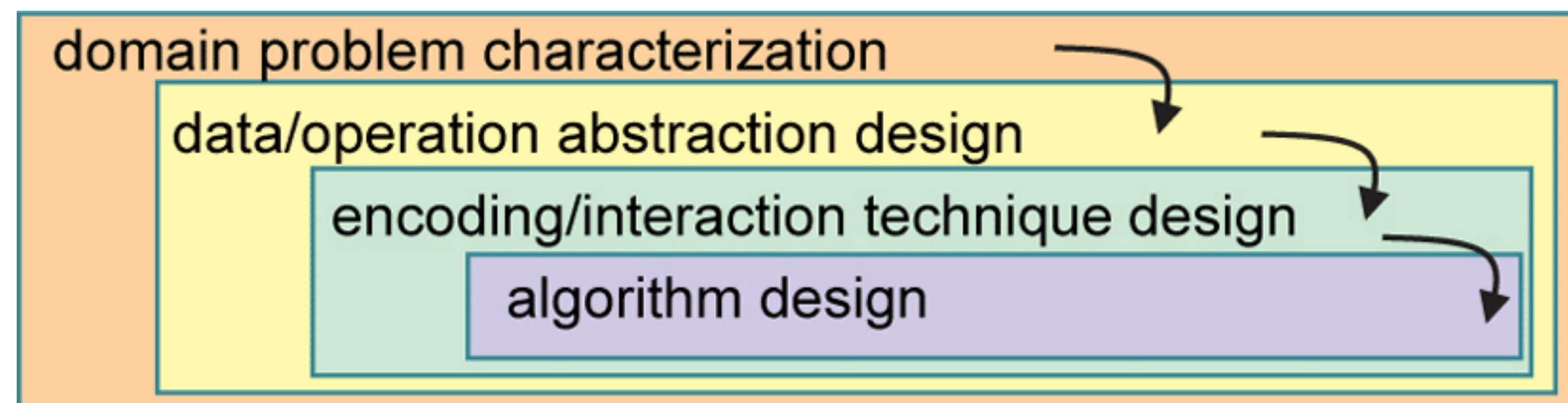
# Design/Evaluation



serial



parallel



# Added value should be obvious!

Develop new methods/interface/software that are so awesome, cool, impressive, compelling, fascinating, and exciting that reviewers, colleagues, users are totally convinced just by looking at your work and some examples.

— *Jarke van Wijk,*  
*Capstone Talk @ IEEE VIS 2013*

# Opportunities

# Classes & Other Opportunities

Visualization Seminar - CS 7942

Advanced Data Visualization - CS 6956

Vis for Scientific Data - CS 6636

Independent Study in VDL:

<http://vdl.sci.utah.edu/>

VIS 2018, October, Berlin, Germany

CHI 2018, May, Montreal, Canada



# Human-Centered Computing

CS 6540 - HCI (Fall)

CS 6963 - Advanced HCI (Spring)

ED PS 6010 - Intro Statistics and Research Design

DES 5710 - Product Design and Development

ANTH 6169 - Ethnographic Methods

ED PS 6030 - Introduction to Research Design

CS 7940 - Human-Centered Computing Seminar

## MS IN COMPUTING: **HUMAN-CENTERED COMPUTING**

In human-centered computing (HCC) the design and development of technology is motivated by the needs of people. HCC focuses on understanding how people use technology, creating new and accessible technology that enables novel interactions, and evaluating how technology impacts and supports people in the world. The core methods and techniques in HCC are grounded in computer science, but are also draw on social science and design. Current HCC focus areas in the School of Computing include personal informatics, mobile interaction, visualization, games, and privacy.

### **TRACK FACULTY**

Erik Brunvand, Rogelio E. Cardona-Rivera, Tamara Denning, Alexander Lex, **Miriah Meyer (track director)**, Jason Wiese, R. Michael Young

### **CORE CLASSES:** Required courses:

CS 6540	HCI
CS 6xxx	Advanced HCI
CS 6630	Visualization for Data Science
ED PS 6010	Introduction to Statistics and Research Design

### **ELECTIVES:** 6 electives in total.

Pre-approved course list from within CS and across campus (1) Up to 3 electives can be taken from outside CS (2) Other electives require director approval

feedback

# Feedback Please!

Were your expectations met?

What else would you have liked to learn about?

Did you feel prepared? Are the prerequisites appropriate?

Was it too much work? Was it too easy?

Too little programming? Too much programming?

Did you like JS/D3?

Did you enjoy the project?

# Course Evaluation

<https://goo.gl/lbhkEr>

Please Take 5 Min to evaluate this course!

Evaluations are important for us to improve the course and our teaching!

# Thanks!

To you for participating and coming to lectures!

To Janet for her guest lectures!

To our TAs Carolina, Trang, and Pranav