# CS-5630 / CS-6630 Uisualization Interaction

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#### Administrativa

### Homeworks 2&

Homework 2 Average score: 8.88 Late Days used: 15 Homework 3 Graded by Fall Break



#### Histogram of Final Score



Final Score

### Homework 4

Reading and understanding Use structure for your projects Design your own solution for comparison task

#### CS-5630 / CS-6630 Homework 4 - MyWorld 2015 Data Visualization

Your Name Your Email Address u0123456

The following visualization shows you the votes for MyWorld 2015. You can select a time range to see changes in the distribution of votes und distribution of age of the voters.





# Project

It's time to start thinking about your project.

HW5: your project proposal, due Oct 23

Use fall break to get started!

Come to my office hours!

What you need:

A team

An idea

A dataset (that you actually can get!) - <u>http://dataviscourse.net/2015/resources/#data-</u> <u>sources</u>

http://dataviscourse.net/2015/project/

# **Project Requirements**

- Scope as agreed upon with TAs Be ambitious! Define your goals and categorize them: must have, nice to have, etc. Minimum:
  - original idea of dataset/vis combo interactive
  - at least two coordinated views

#### Exam

#### Theory Questions

- What's bad about a rainbow color scale?
- What are common spatial datasets?

#### Design Critique

Given a vis, analyze what's good/bad and redesign.

Conceptual questions about D3/JavaScript

stored in the DOM? What is the DOM?

Find the bug question.

- How does data binding work? How do you access data? Where is the bound data

#### Design Critique



#### https://goo.gl/IDRXDI

http://mariandoerk.de/edgemaps/demo/



#### Interaction

# Why Interact with Visualization?

Explore data that is big / complex to big to show everything at once explore data with different representations Interaction amplifies cognition We understand things better if we can touch them If we can observe cause and effect





# **Types of Interaction**

**Single View** Change over time Navigation Semantic zooming Filtering and Querying Focus + Context

#### Multiple Views Selection (Details on Demand) Linking & Brushing Adapting Representations

#### Next Lecture

### Change over Time / Transitions

# **Change over Time**

Use, e.g., slider to see view with data at different times

Sometimes better to show difference explicitly

#### The Growth of a Nation

#### Or....how the railroads changed the face of America in the 1800's

The following visualization shows land, population and railroad growth in 19th Century America.

#### The Year 1810

The years between 1800 and 1810 marked the first time that settlers travelled on foot to the west coast of current day America. The Lewis and Clark expedition was commissioned in 1803 by President Jefferson to travel westward, find practical routes across the continent, map the newly acquired Louisiana, Southwest and Northwest territories and establish a presence in the new territories before other growing countries could take over. Led by Meriwether Lewis and William Clark, the group of 33 people and one dog left Missouri in March 1804 and spent 2.5 years on the journey, returning in September 1806.





# Change over Time

Doesn't have to be literal time:

change as you go as part of an analysis process

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# Why Transition?

- Different representations support different tasks
  - bar chart, vs stacked bar chart
- Change Ordering
- Transition make it possible for users to track what is going on



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# **Animated Transitions**

#### Smooth interpolation between states or visualization techniques

[Sunburst by John Stasko, Implementation in Caleydo by Christian Partl]









### Why Animated Transition?

#### Animated Transitions in Statistical Data Graphics

Jeffrey Heer, George G. Robertson

Abstract—In this paper we investigate the effectiveness of animated transitions between common statistical data graphics such as bar charts, pie charts, and scatter plots. We extend theoretical models of data graphics to include such transitions, introducing a taxonomy of transition types. We then propose design principles for creating effective transitions and illustrate the application of these principles in DynaVis, a visualization system featuring animated data graphics. Two controlled experiments were conducted to assess the efficacy of various transition types, finding that animated transitions can significantly improve graphical perception.

Index Terms—Statistical data graphics, animation, transitions, information visualization, design, experiment

#### 1 INTRODUCTION

related data graphics backed by a shared data set. For example, a facilitates object constancy for changing objects [17, 20], including business analyst viewing a bar chart of product sales may want to changes of position, size, shape, and color, and thus provides a view relative percentages by switching to a pie chart or compare natural way of conveying transformations of an object. Third, sales with profits in a scatter plot. Similarly, she may wish to see product sales by region, drilling down from a bar chart to a grouped bar chart. Such incremental construction of visualizations is regularly performed in tools such as Excel, Tableau, and Spotfire.

The visualization challenge posed by each of these examples is to keep the readers of data graphics oriented during transitions. Ideally, viewers would accurately identify elements across disparate graphics and understand the relationship between the current and previous views. This is particularly important in collaborative settings such as disadvantage to predict the results of transitions.

changes when transitioning between related data graphics. Previous animation is ephemeral, complicating comparison of items in flux.

In both analysis and presentation, it is common to view a number of applied to direct attention to points of interest. Second, animation animated behaviors can give rise to perceptions of causality and intentionality [16], communicating cause-and-effect relationships and establishing narrative. Fourth, animation can be emotionally engaging [24, 25], engendering increased interest or enjoyment.

However, each of the above features can prove more harmful than helpful. Animation's ability to grab attention can be a powerful force for distraction. Object constancy can be abused if an object is transformed into a completely unrelated object, establishing a false relation. Similarly, incorrect interpretations of causality may mislead presentations, where viewers not interacting with the data are at a more than inform. Engagement may facilitate interest, but can be used to make misleading information more attractive or may be Animation is one promising approach to facilitating perception of frivolous-a form of temporal "chart junk" [23]. Additionally,



#### Navigation

### Navigation

#### Pan move around Zoom

enlarge/ make smaller (move camera)

#### Rotate







### **Space-Scale Diagrams**





[Furnas & Bederson 1995]

Premium Paper ROCK roges Hendrix Jimi Jefferson Airpl Elton vrcle POP ROCK ogues -> Gilbert O'Sullivan Helen Reddy Orlando Bee Elvis Presley Gees ft Bank eil Diamond Buckinghams Englebert Humperdink > Donny Os cher Chuck Berry > Maureen ty Springfield ncy Sinatra Osmonds Classics I Shannon Rick Nelson Grassroots Raspberries Storie climay ----Cowsills -Union Gap. Nitty Grit Arlo Guthrie Bobbie Gentry Partridge Family Anne Murray Poppy Family Tom Jones, Lemon Pipers Glen Campbell Scott Mckenzie Cash -Lettermen Youn h Dimension Joan Baez Edison Lighthouse Merilee Rush Johnny Bob Lind Mary Hopkin James & the Shondells Alarm Davis GordonLight O.C. Smith Cat Stevens Archies Dead - Brooklyn Bridge Bobby Sherman Jonathan Edwan Gobby Goldsboro Grateful Carole King John Denver -Jim Croce Clock Loggins Jackson Browne Melanie 1910 Fruitgum Co. Carly Simon -Breac Don McLean KrisKristofferson udville Band Ohio Express P.Q ry Sadler Bob Dylan Badfinger Joni Mitchell America Isley Brot non & Garfunkle Janis Ian COUNI O'Jays onovan - Buffalo Dobie SOF Chilites nas i Papas Collins • SOFT SOUL Jerry Butler Intruders Marvin Gaye \_\_\_\_\_ Delphonics \_\_\_\_\_ Marvin Gaye \_\_\_\_\_ • DOD SOUL Friends of tylistics Al Green Bill Wither Jean Knight Stairsteps ~ in Gave & Tammy Terrell Luther Edwin Starr Donny Hathaway Roberta Flack Jackson Fin -++

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### Semantic Zooming

#### Semantic Zoom



#### Adam Barlow, Program Manager **Developer Experience**



#### Semantic Zoom





### Semantic Zooming

- As you zoom in, content is updated
- More detail as more space becomes available
- Ideally readable at multiple resolutions



[McLachlan 2008]

#### Focus + Context

### Focus + Context

carefully pick what to show hint at what you are not showing

### Focus + Context

synthesis of visual encoding and interaction user selects region of interest (focus) through navigation or selection provide context through aggregation reduction layering



→ Elide Data





➔ Distort Geometry



### Elision

#### focus items shown in detail, other items summarized for context

noun

the omission of a sound or syllable when speaking (as in I'm, let's, e ' en ). an omission of a passage in a book, speech, or film. "the movie's elisions and distortions have been carefully thought out"

#### e·li·sion /iˈliZHən/ -●

 the process of joining together or merging things, especially abstract ideas. "unease at the elision of so many vital questions"

File Tree

Search:

Query:

### SpaceTree



# **Degree of Interest (DOI)**

goal is balance between local detail and global context

DOI(x) = API(x) - D(x,y)

API - a priori interest

D - a distance function to the current focus can have multiple foci

- based on observation that humans often represent their own neighborhood in detail, yet only major landmarks far away

Furnas 1986

# DOI Tree

interactive trees with animated transitions that fit within a bounded region of space layout depends on the user's estimated DOI

use:

logical filtering based on DOI

geometric distortion of node size based on DOI

semantic zooming on content based on node size

aggregate representations of elided subtrees



[Heer 2004]

# Superimpose

focus layer limited to a local region of view, instead of stretching across the entire view

# **Toolglass & Magic Lenses**

#### Magic Lense:

details/different data is shown when moving a lens over a scene





### Magic Lense with **Tangible Interface**





[Spindler, CHI 2010]


## Magic Lense: Edges & Labeling



[Fekete and Plaisant, 1999]



#### Distortion

room for the details in the focus region(s)

## use geometric distortion of the contextual regions to make

### **Perspective Wall**



[Mackinlay, 1991]



[Sarkar, 1993]

Leung 1994



### Hyperbolic Geometry



#### [Lamping, 1995]



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#### EXPLORING PUBLIC TRANSIT -BUSES AT BUS STOPS



Monday, April 11 07:31:39









Tickets paid in total S\$ amount paid at bus stops.



http://pmcruz.com/information-visualization/data-lenses







#### **Fisheye Tree View**



## Transmorgification

Idea: straighten complex shapes in image space

Can be spatial data, but also other vis techniques



[Brosz, 13]





### **Distortion Concerns**

unsuitable for relative spatial judgements overhead of tracking distortion visual communication of distortion gridlines, shading target acquisition problem lens displacing items away from screen location mixed results compared to separate views and temporal navigation fisheye follow-up: concern with enthusiasm over distortion what is being shown: selective filtering how it is being shown: distortion as one possibility

aka brushing, aka selecting

#### Filtering

### & dynamic querying

### The MANTRA

Visual Information Seeking Mantra (Shneiderman, 1996) **Overview first**, zoom and filter, then details on demand relate, history, extract



## **Dynamic Queries**

#### Define criteria for inclusion/ exclusion

#### "Faceted Search"





[Ahlberg & Shneiderman, 1994]

#### Visual Queries



#### Visual Queries



Time Searcher (Hocheiser, 2003)

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#### Dynamic Querise for Volumetric Data





(d)

#### [Sherbondy 2004]

#### **Incremental Text Search**



### Query Interfaces





# More on Filters after the Fall Break!